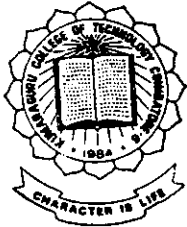


MICROPROCESSOR BASED PROGRAMMABLE LOGIC CONTROLLER



P- 1373

PROJECT REPORT

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ELECTRONICS & COMMUNICATION ENGINEERING

OF BHARATHIAR UNIVERSITY

2000 - 2001

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Kumaraguru College of Technology

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Department of Electronics and Communication Engineering

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**This is to certify that this project entitled
Microprocessor Based Programmable Logic Controller**

Has been submitted by

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**Certified that the candidate was examined by us in the Project Work.
Viva-Voce Examination held on**

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PREMIER INSTRUMENTS & CONTROLS LIMITED



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TO WHOMSOEVER IT MAY CONCERN

This is to certify that the following students doing final year BE (ECE) at Kumaraguru College of Technology - Coimbatore, underwent project work in our organisation.

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The details are :

- Title of Project : **MICROPROCESSOR - BASED PROGRAMMABLE LOGIC CONTROLLER**
- Period of Project : **November 2000 to March 2001**
- Department : **Production & Supply (Electronics)**
- Attendance & Conduct : **Good**

We wish them the very best for a bright future.


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Synopsis

The design and development of a Microprocessor based programmable logic controller is discussed in this project report. We have also included in our project the study of replacement of the electronic control of the gear hobbing machine by PLC

This system can handle a maximum of 8 inputs and 8 outputs and has a memory capacity of 512 bytes.

An external keyboard is part of the system which facilities the entry of control program by using 12 instruction keys 16 hexadecimal keys, 3 special command keys and one execution key. The software method of key scanning is employed. The system also has an I/O simulator to simulate the input conditions for any control application of interest. A set of LED'S are used to indicate the input as well as output status.

Regarding the implementation of PLC technique in gear hobbing machine, previously it was working under the principle of TTL logic by making use of eight PCB's Each PCB has the control of performing a particular set of functions of the gear hobbing machine. This requires more space and components and would also increase the cost of the system. Thus for large machines the relay panels are too complicated. In such large machines the PCBS and numerous relays can be replaced by a programmable logic controller.

The PLC is operated by a program which is encoded by a programmer. Hence trouble shooting becomes much easier in case of a PLC. All the functions can be controlled by a switch operation and it can be altered according to the data in the program.

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CHAPTER - 1

INTRODUCTION

Many of the automation operations involve basically sequencing interlocking and logic control. These controls involving predominantly binary type inputs and outputs have been traditionally realised through manual control, pneumatic control, electromagnetic relays, or hardwired electronic i.e. logic. The most common implementations were the last two. Among these the relay approach is bulky, expensive and slow, has shorter life of operation and doesn't lend itself easily when modifying the systems configurations. On the other hand, the so-called hardwired system, the logic is to be entirely redesigned and wired afresh due to change in the pattern of the production.

A new approach in this area is the programmable logic controller (PLC) Besides overcoming the short coming of relay logic and hardwired systems. The PLC is designed with facility to alter the control sequence by simple reprogramming without major changes in the hardware. Making it superior to relays and conventional hardwired system.

The objective set forth for this project work is to design and develop a microprocessor based PLC catering 8 Inputs and 8 Outputs. It is designed to handle a set of 12 instructions.

The basic objective in replacing the electronic control of gear hobbing machine by PLC is to produce uniformly with in scheduled time so as to increase production. We have also presented the main drives, main parts and the working sequence of gear hobbing machine, along with the realization of logic functions and the main program on which the gear hobbing machine works.

CHAPTER - 2

PLC HARDWARE

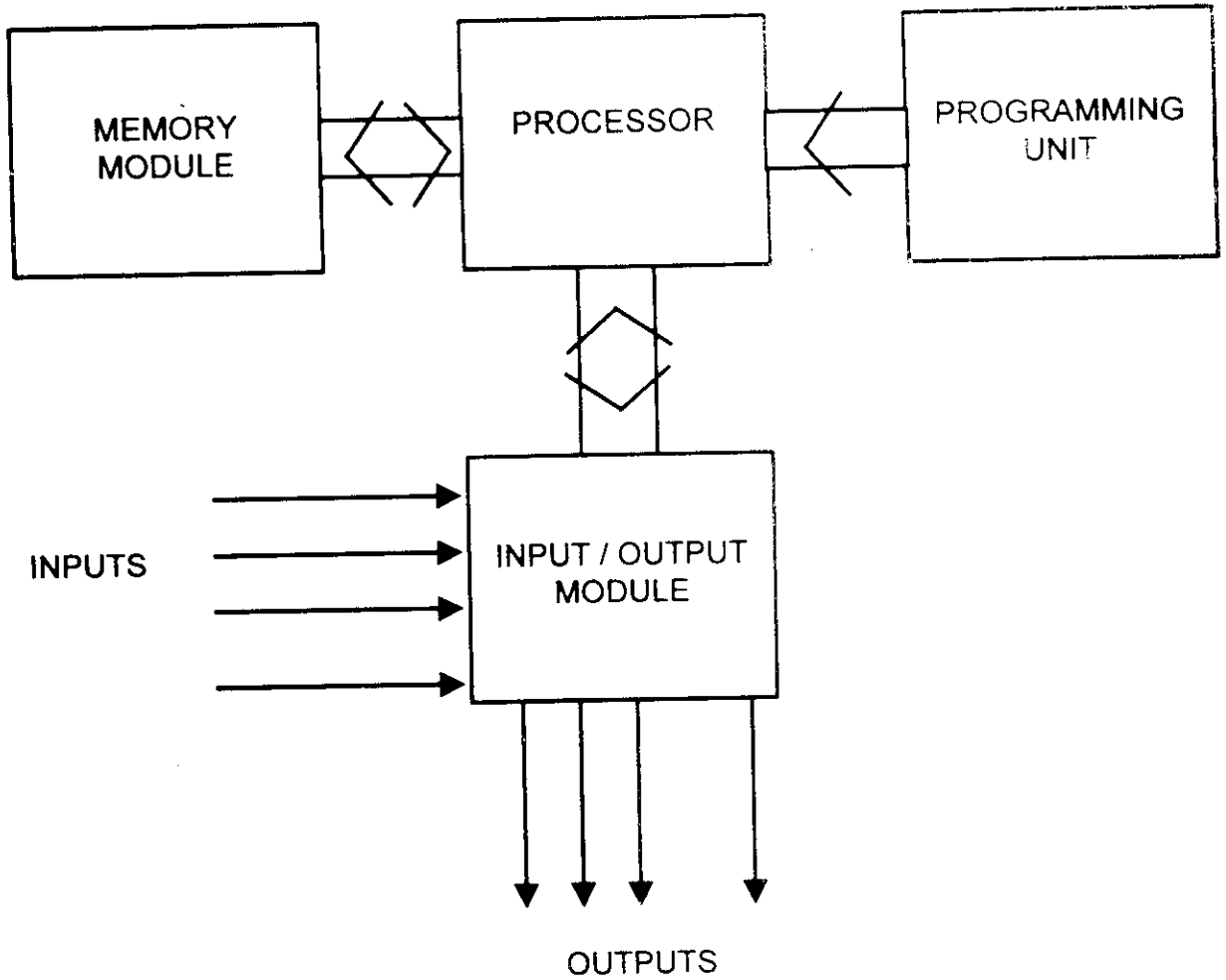
2.1. Definition:

The programmable logic controller has been defined by National Electrical Manufacturers Association (NEMA) of USA means the following "A digitally operating electronic apparatus which uses a programmable memory for the internal storage of instructions for implementing specific functions such as logic, sequencing, Timing, Counting and Arithmetic to control through digital or analog input/output unit, various types of machines or processes". A digital computer which could be used to perform the functions of a programmable logic controllers is considered to be within this scope.

2.2. PLC Basics:

Regardless of size, cost of complexity, all PLC'S share the same basic parts and functional characteristics. As shown in the block diagram of figure (1), a PLC typically consists of the following.

- a. Power Supply Unit
- b. Processor Unit
- c. Memory Unit
- d. Programming Unit
- e. Input and Output Interface Unit.



BLOCK DIAGRAM OF THE PROGRAMMABLE CONTROLLER

Figure -1

Functionally, a PLC examines the status of input interfaces and in response, controls something through output interfaces. Combinations of input and output data are referred to as logic. Several logic combinations are usually needed to carry out a control program. This control program is stored in memory using programming unit. All logic combinations stored in memory are periodically evaluated by the processor in a predetermined order. The period required to evaluate the logic combinations is called a scan.

2.2.1. Power Supply Unit:

Most PLC'S operate on +5V DC and - 5V DC. So we use +5V DC Regulator power supply. This power supply unit comprising a 230V/ 10V-AC - 500 m amps step down transformer associated with 4 x IN4007 diode in bridge configuration by using electrode filtering capacitor, Regulator Chip (7805) respectively.

2.2.2. Processor Unit:

The microprocessor, sometimes called the central processing unit is the heart of the PLC and organises all control activity. The CPU electronically scans the control program stored in memory along with the status of inputs and executes a specified command to the appropriate output. A clock for timing the entire system is part of the processor unit. In addition to straight logic processing, the processor may perform other functions such as timing, counting, decision making and arithmetics.

2.2.3. Memory Unit:

This unit stores the control program for the machine or process being controlled. This control program or information stored in the memory relates to how the input and output data should be processed. The amount of memory required depends on the complexity of the control program.

2.2.4. Programming Unit:

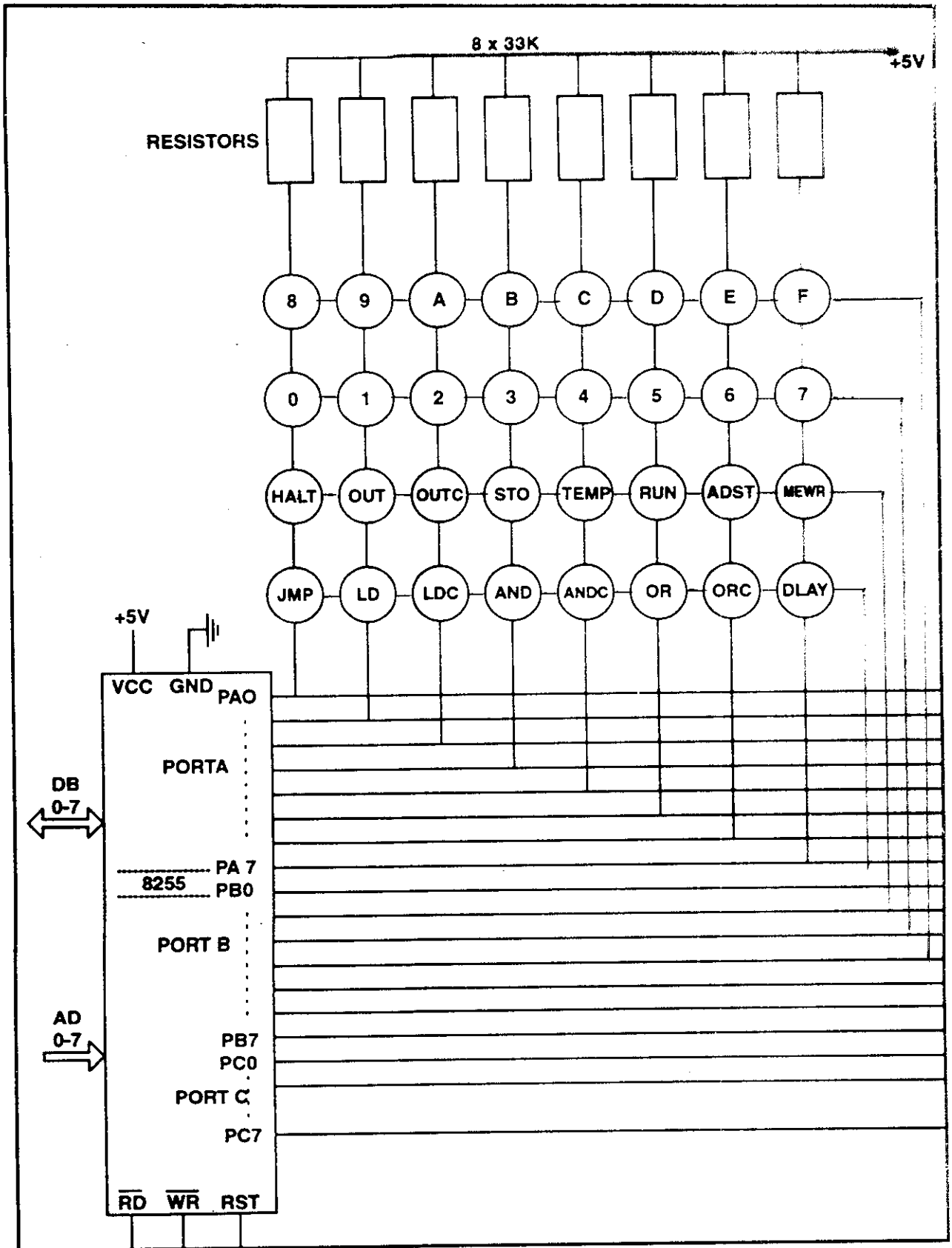
The programming unit is a 4 x 8 matrix keyboard as shown in figure(2). It has one Run key, 12 instruction keys, 16 hexadecimal keys, 3 special command keys named as TEMP, MEWR and ADST. The 'TEMP' key is for temporary storage of data. The 'MEWR' key is a memory write and 'ADST' key is a address set. The control program are written in terms of 12 instructions and 3 special commands.

2.2.4.a. Instruction Set:

The PLC systems has a set of 12 instruction which are normally found in most of the commercial PLC'S. The instruction set is listed below.

Mnemonic Action:

LD	Load Input Status
LDC	Load Input Status Complement
AND	Logically AND Input Status
ANDC	Logically AND Input status complement
OR	Logically OR Input status
ORC	Logically OR Input status complement
DLAY	Generate Delay
HALT	Halt
OUT	Output Logic Result
OUTC	Output logic result complement
STD	Store Input / Logic Status
JMP	Jump to Start



ARRANGEMENT OF KEYS WITH SOFTWARE SCANNING

Fig.2

2.2.4.b. Key Sequence:

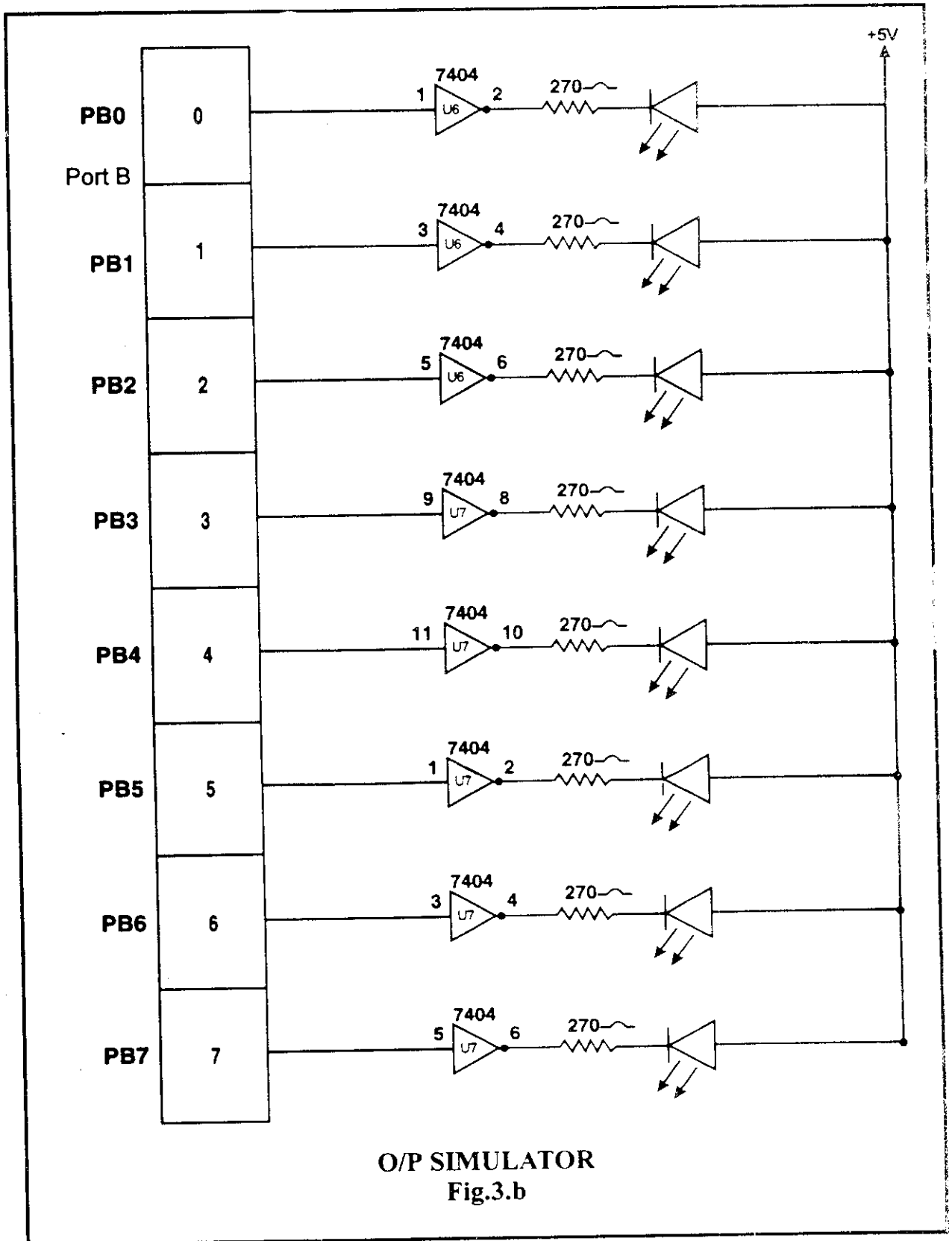
The inputs are handled by the following sequence of keystrokes: The keys LD, LDC, AND, ANDC, OR, ORC are pressed followed by any one of the digit keys 0 through 7. In order to effect any delay in the output side, the key 'DLAY' Must be followed by any of the digit keys 0 through F, the keys OUT and OUTC must be followed by any one of the digit keys 8 through F. The keys 'JMP' and 'HALT' must be followed by the 'O' digit key. The key 'STO' must be followed by the 'TEMP' key. On violation of the above key sequence the system displays an error message when the conversion program is executed.

2.2.5. Input and Output Interface Unit:

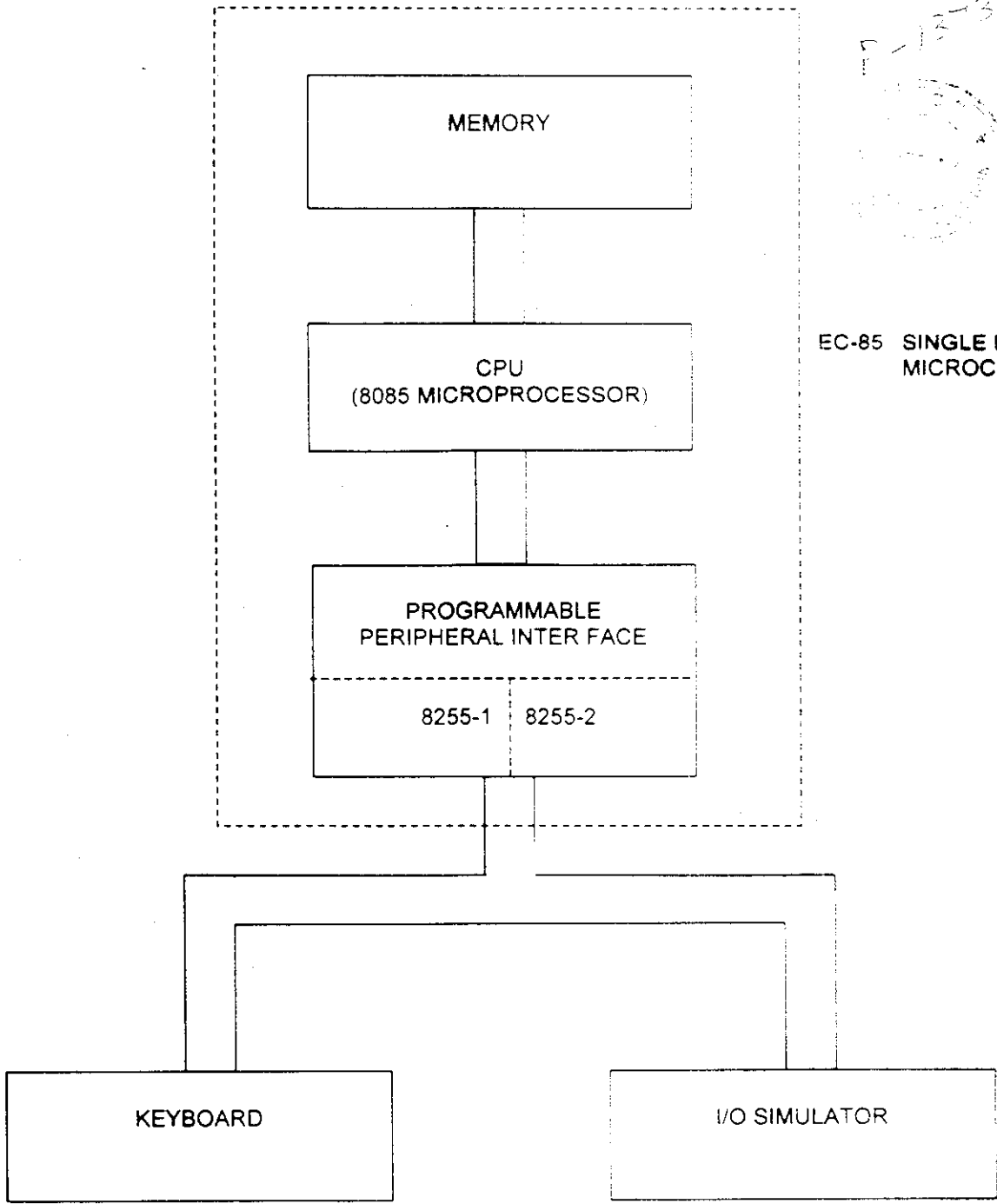
Input unit accept signals from the machine or process elements and translate them into signals which the PLC can accept. The input signals may be from limit switches, push buttons, Pressure switches, other on-off devices or transducers.

Output unit convert controller signals into external signals required for controlling the machine or process. These outputs may be devices such as solenoids, starters, relays, positioning valves etc. In other words, changing low DC logic signals from processor to high DC or AC output signals required for driving the loads is the function of output unit.

In this PLC, it has 8 inputs and 8 outputs. To aid in the simulation of the Input-output conditions, an Input-Output simulator has been configured as shown in Figures (3). A set of toggle switches are used for simulating the Inputs and the Output conditions are monitored by a set of LED'S. All the Inputs and outupts are interfaced to the microprocessor system through programmable peripheral Interface support chip (8255IC).



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EC-85 SINGLE BOARD MICROCOMPUTER

SYSTEM BLOCK DIAGRAM

Figure - 1

CHIP	ADDRESS	PORT - A	PORT B	PORT C
8255-1	03	INPUT (FROM KEYBOARD)	OUTPUT (TO KEYBOARD)	OUTPUT (NOT USED)
8255-2	0B	INPUT (FROM I/O SIMULATOR OR INPUT UNIT)	OUTPUT (TO I/O SIMULATOR OR OUTPUT UNIT)	OUTPUT (NOT USED)

PORT ALLOCATIONS OF PPI CHIPS

Table - 1

INSTRUCTION KEYS	KEY CODES
JMP	10
LD	11
LDC	12
AND	13
ANDC	14
OR	15
ORC	16
DLAY	17
HALT	18
OUT	19
OUTC	1A
STO	1B
TEMP	1C
COMMAND KEYS	KEYCODES
RUN	ID
ADST	IE
MEWR	IF

DIGIT KEYS	KEY CODES
0	00
1	01
2	01
4	04
5	05
6	06
7	07
8	08
9	09
A	0A
B	0B
C	0C
D	0D
E	0E
F	0F

KEY CODES

Table - 2

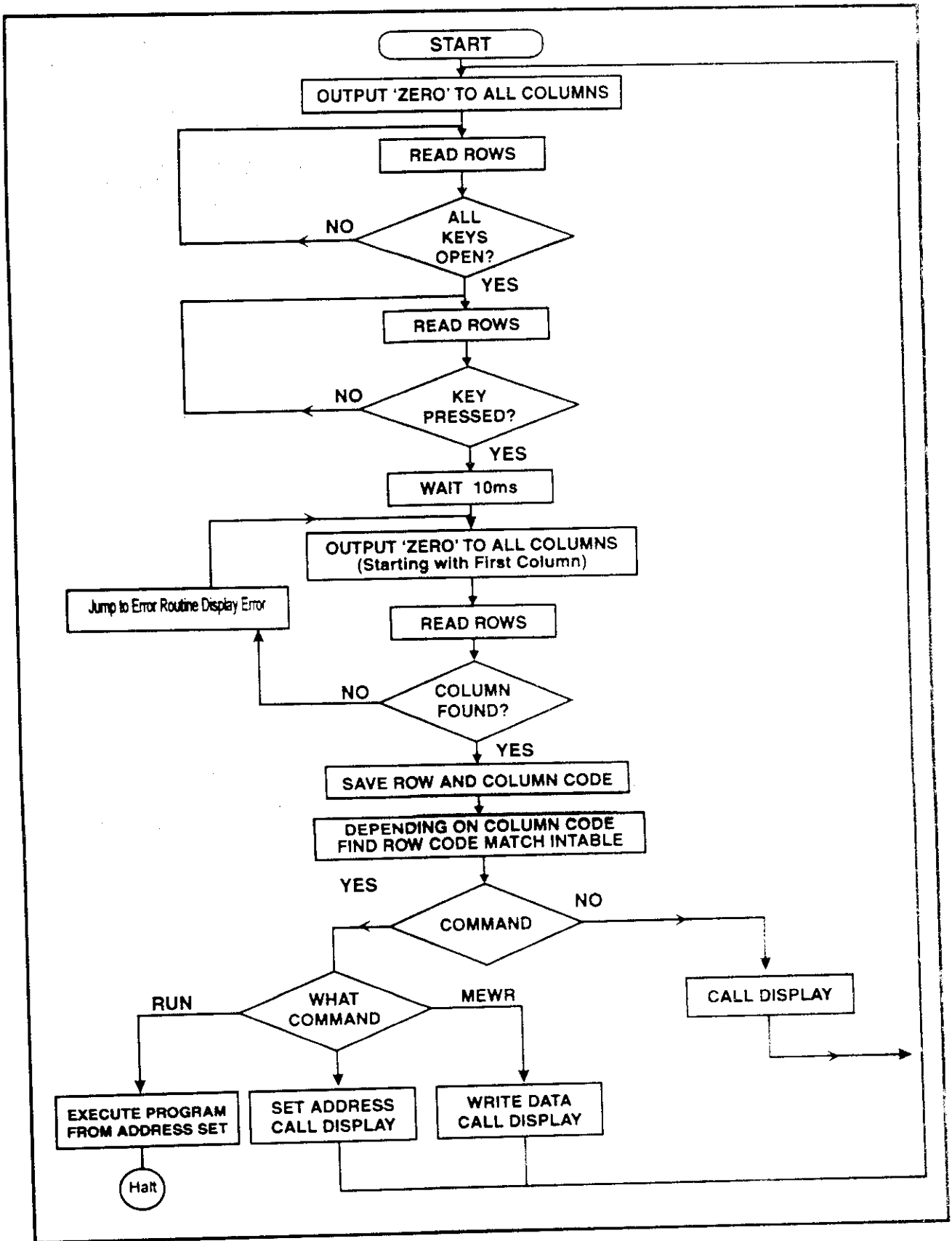
3.3.1. Key Scanning:

The PLC system employs the software scanning method of key scanning. Any key pressed is sensed by a key scan routine, and for each key its equivalent PLC code is stored in memory location starting from location 2000H the flowchart for the key scan routine is shown in figure (3).

3.3.2. Keycodes and Keycode Conversion:

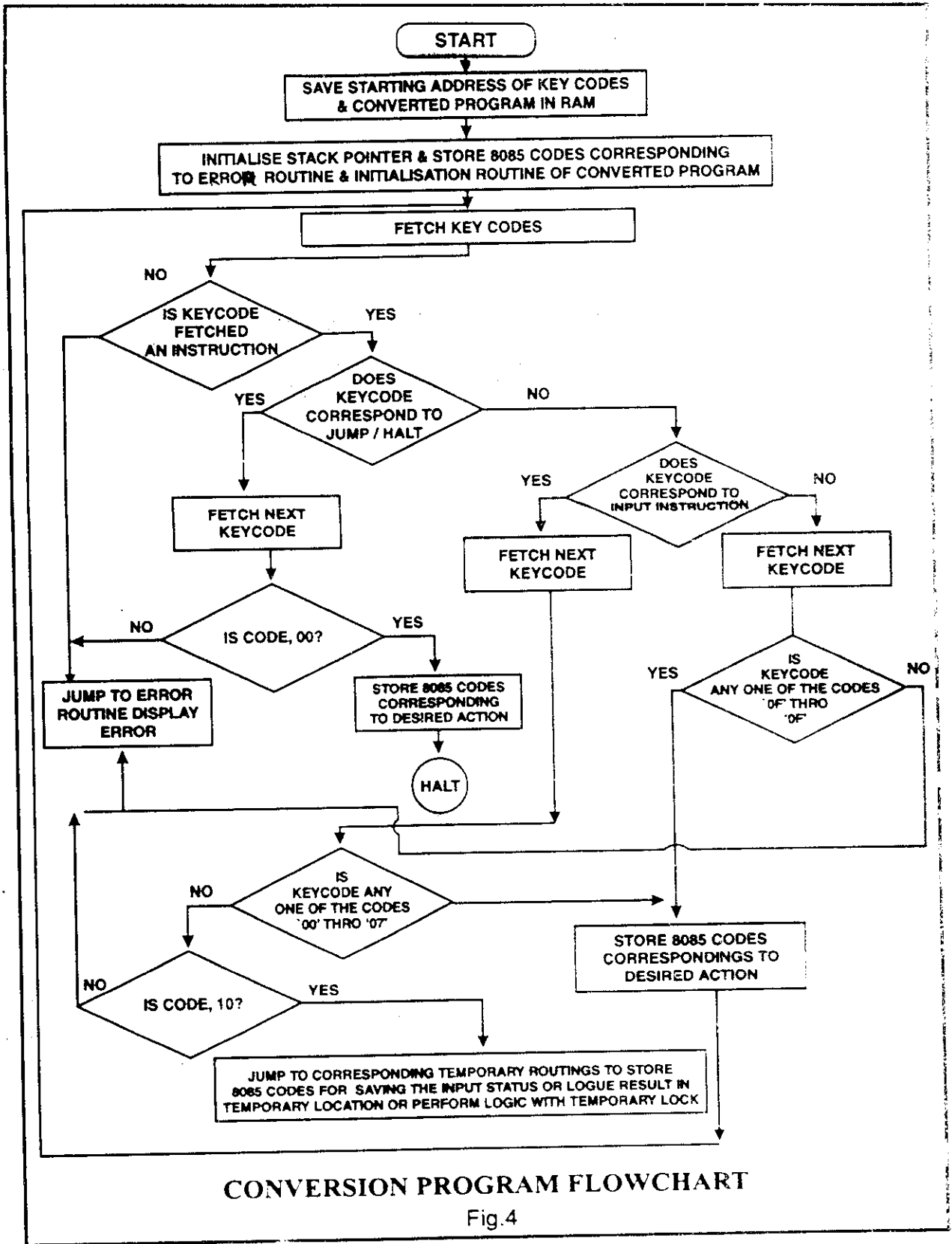
The key pressed is sensed by the key scan routines and depending up on the key pressed, the equivalent PLC code is stored in successive memory locations starting from 2000H. The keycodes are given in table (2).

The key codes are converted in to the equivalent 8085 machine code instruction by a program called "Conversion Program". The flow chart for conversion program is shown in figure (4).



FLOWCHART FOR KEY SCAN ROUTINE

Fig.3



CONVERSION PROGRAM FLOWCHART

Fig.4

3.4. System Working:

Using the original keyboard on the microprocessor kit (EC-85), the key scan routine starting from address 0800H it is invoked to accept the keycodes via the external keyboards. These keycodes get stored in consecutive location starting from 2000H. Thereafter the conversion program residing in location beginning with 0940H is executed using external keyboard. The converted program starting from location 2200H. To execute the program given by the converted codes the processor is set to the address 2200H and 'RUN' key is pressed. The required initialisation is carried out by an initialisation program residing in the location 2200H through 220CH. The system is reset using the RESET key on the microprocessor kit. The key scan program is run again. The converted program is then executed using the external keyboard.

Once the converted program is executed the clock which is part of the processor stops the PLC sequentially so that each address of the memory is interrogated in succession. The inputs selected are logically processed in accordance with the instructions and depending on the result the appropriate output is energized or de-energized (indicated by the ON/OFF state of the corresponding LED).

3.5. System Software:

The software listing which includes keyscan routine (monitor program) and conversion program are given in Appendix.B.

Memory Map:

The complete memory map of the system is shown in Table - 3 .

0000 - 07FF	EC-85 SYSTEM MONITOR (EPROM)
0800 - 093F	KEY SCAN ROUTINE (EPROM)
0940 - 0C5D	CONVERSION PROGRAM (EPROM)
2000 - 21FF	KEY CODES (PLC INSTRUCTION) (RAM)
2200 - 23FF	CONVERTED 8085 MACHINE CODES (RAM)

MEMORY OF THE SYSTEM

Table - 3

CHAPTER - 4

PLC SOFTWARE

4.1. Introduction To Programming The PLC:

There is a constant need for process control systems in the manufacturing industries to produce a better quality product more efficiently and at a low cost. To ensure that the plant or machinery operates within the tolerances and at correct speed etc, it must be programmed and controlled.


With the development of computer technology for industrial applications, the programmable logic controller was developed to replace the discrete relay, timer and counter. The programming languages encountered here are as follows.

- (i) Relay Symbology
- (ii) Ladder diagram technique
- (iii) Boolean logic
- (iv) Computer Language.

4.2. Details About PLC Software:

(i) Relay Symbology:

Control engineers, electricians and maintenance technicians have been using relays for many years. This Relay Symbology primarily provides the stability to examine the ON/OFF status of a specific bit addressed in memory and controls the state of an internal or external output bit. There are two types of relay instructions:

a. **Normally Open Contact:** 

The normally open contact is programmed when the presence of the input signal is needed to turn an output ON. When evaluated, the referenced address is examined for an ON(1), when examined, the referenced address is ON, then the

normally open contact will close and allow logic continuity (powerflow). If it is OFF(O), the normally open contact will assume its normal programmed state (Open), then braking logic continuity.

b. Normally Closed Contact:



Normally closed contact is programmed when the absence of the reference signal is needed to turn on output ON(1). When evaluated the referenced address in examined for on off condition. When examined the reference address is OFF, then the normally closed contact will remain.

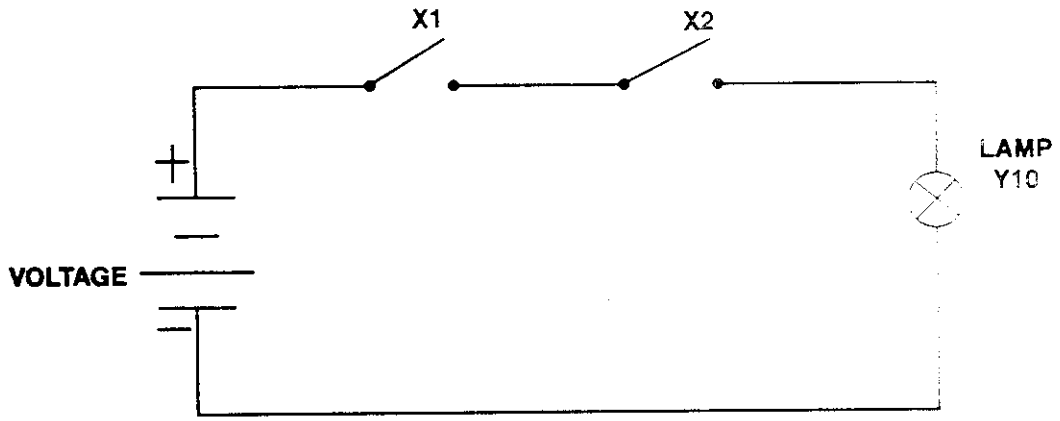
The examples of relay symbology circuit are shown in figure (1). The example (1) is a simple AND logic relay symbology circuit. In this example (1), the output is only obtained when both the switches applied to the system are closed ie. they are both at logic 1.

The example (2) consist of a normally open start pushbutton in series with a normally closed push button. A holding contact of the program start relay is connected in parallel across the start push button. The operation of the start push button will allow power to the relay, thus closing the relay contact. When the start push button is released, the circuit will remain in the ON condition until the stop push button is operated to break the power to the relay.

ii. Ladder Diagram Technique:

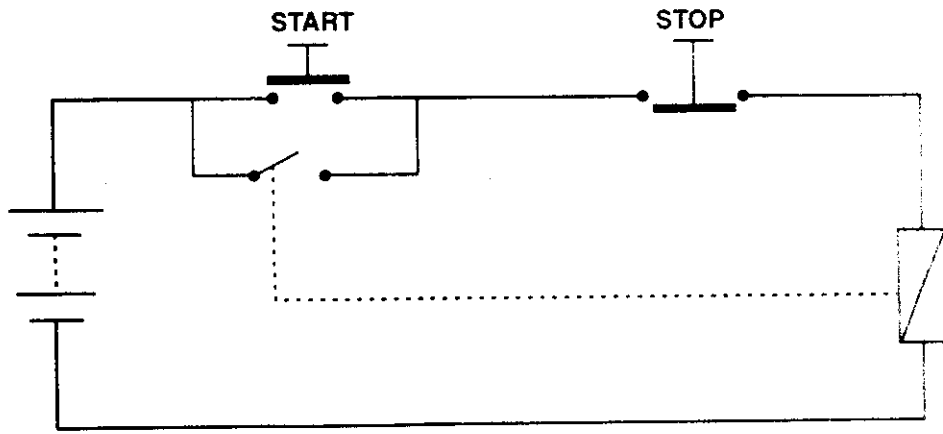
The ladder diagram technique is a symbolic instruction set which is used to create a programmable control program. It is composed of six categories of symbolic instruction. They are relay type (open and closed contact), timer symbol, counter symbol, data manipulation, arithmetic, data transfer and program control.

1. EXAMPLE



(I) SIMPLE AND LOGIC CIRCUIT

2. EXAMPLE



(II) START / STOP LATCHING RELAY SYMBOLOGY CIRCUIT

RELAY SYMBOLOGY CIRCUIT

Fig.1

The ladder instruction symbols can be formatted to obtain the desired control logic that is to be entered in the desired memory. The ladder diagram emphasizes the output which is dependent on the input condition. This control is accomplished through the use of a ladder rung. Which consist of a set of input switches and output relay coil. Coils and contacts are the basic symbol of the ladder instruction sets. All inputs are represented by open and closed contacts. All outputs are represented by coil symbol.

The examples of ladder diagram technique are shown in figure (2). The two examples are only using open contact, closed contact and relay coil. This examples shows that ladder diagram is reduced version of the relay circuit.

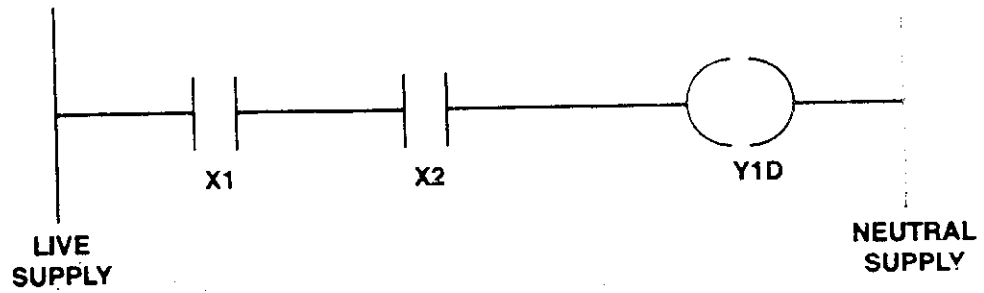
iii. Boolean Logic:

Any ladder diagram depends up on Boolean logic like AND, OR, EXOR, NOT, NAND, NOR etc. This Boolean logic are translated into computer languages. In previous examples, first one is simple AND Logic circuit and second one is combination of AND-OR Logic circuit. The various type of Boolean logic circuits are shown in figure(3).

iv. Computer Language:

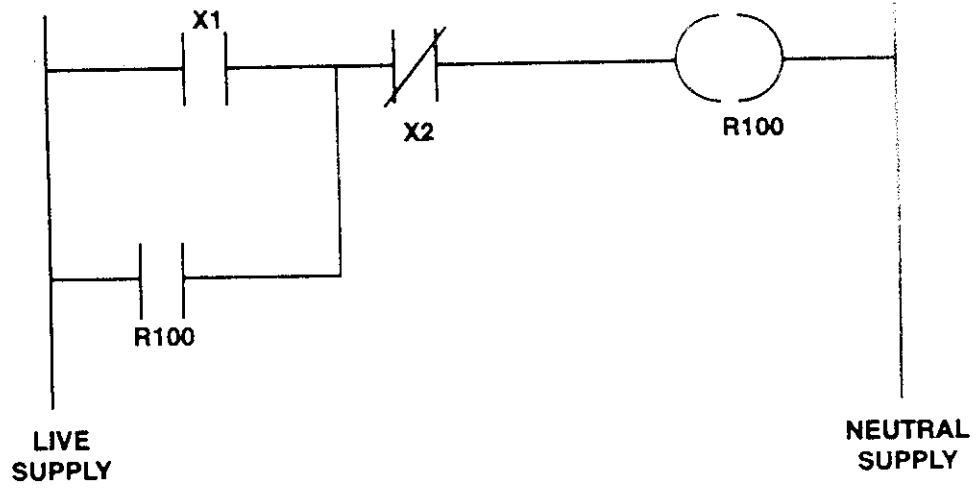
Finally, the ladder diagram is written into program by any computer language. Our project uses assembly level language. Assembly level language program is then loaded in to memory location and this will be processed by Microprocessor. Commercially, high level language is used in PC based control program.

1. EXAMPLE



(I) SIMPLE AND LOGIC LADDER DIAGRAM

2. EXAMPLE

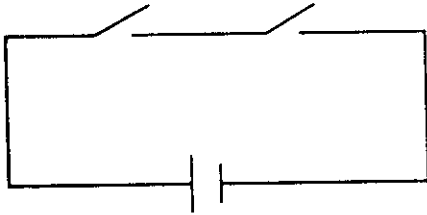


START / STOP LATCHING - LADDER DIAGRAM

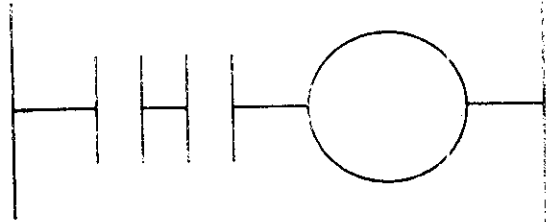
LADDER DIAGRAM TECHNIQUE

Fig.2

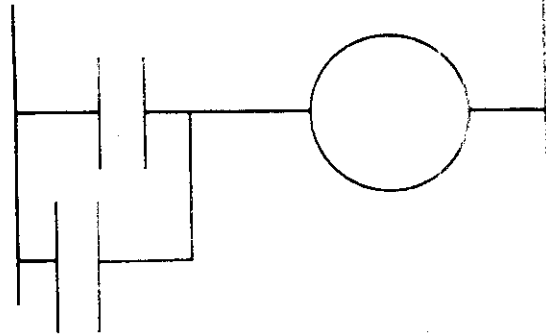
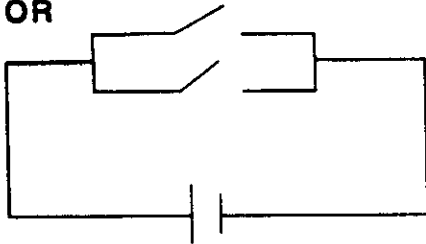
RELAYS



INPUT VOLTAGE



OR



NOT

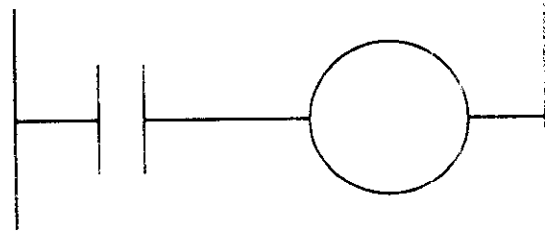
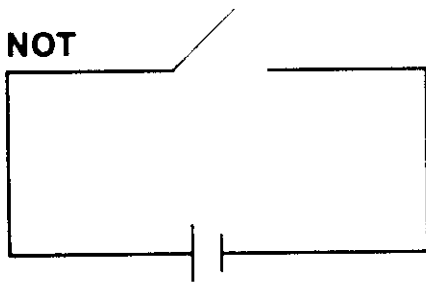
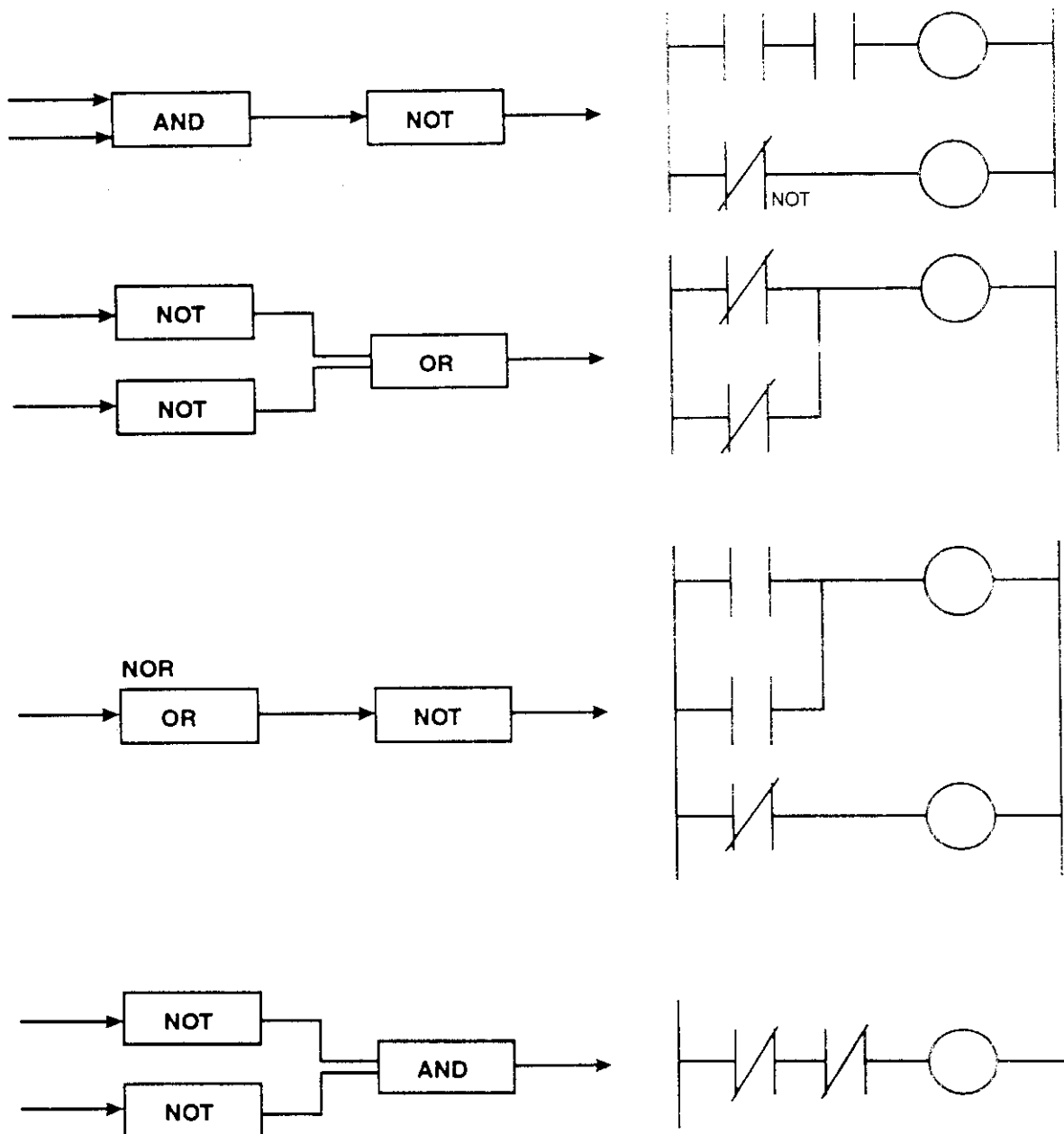


FIG. 3.a REALISATION OF LOGIC FUNCTION IN LADDER DIAGRAMS



NAND CAN BE REALISED IN TWO WAYS

Fig.3-b

4.3. Process Scanning Considerations:

PLC's functions by scanning their operational programs. Process scanning method or format is shown in figure 4. Each PLC operational cycle is made up of three separate parts:

- Input Scan
- Program Scan
- Output Scan

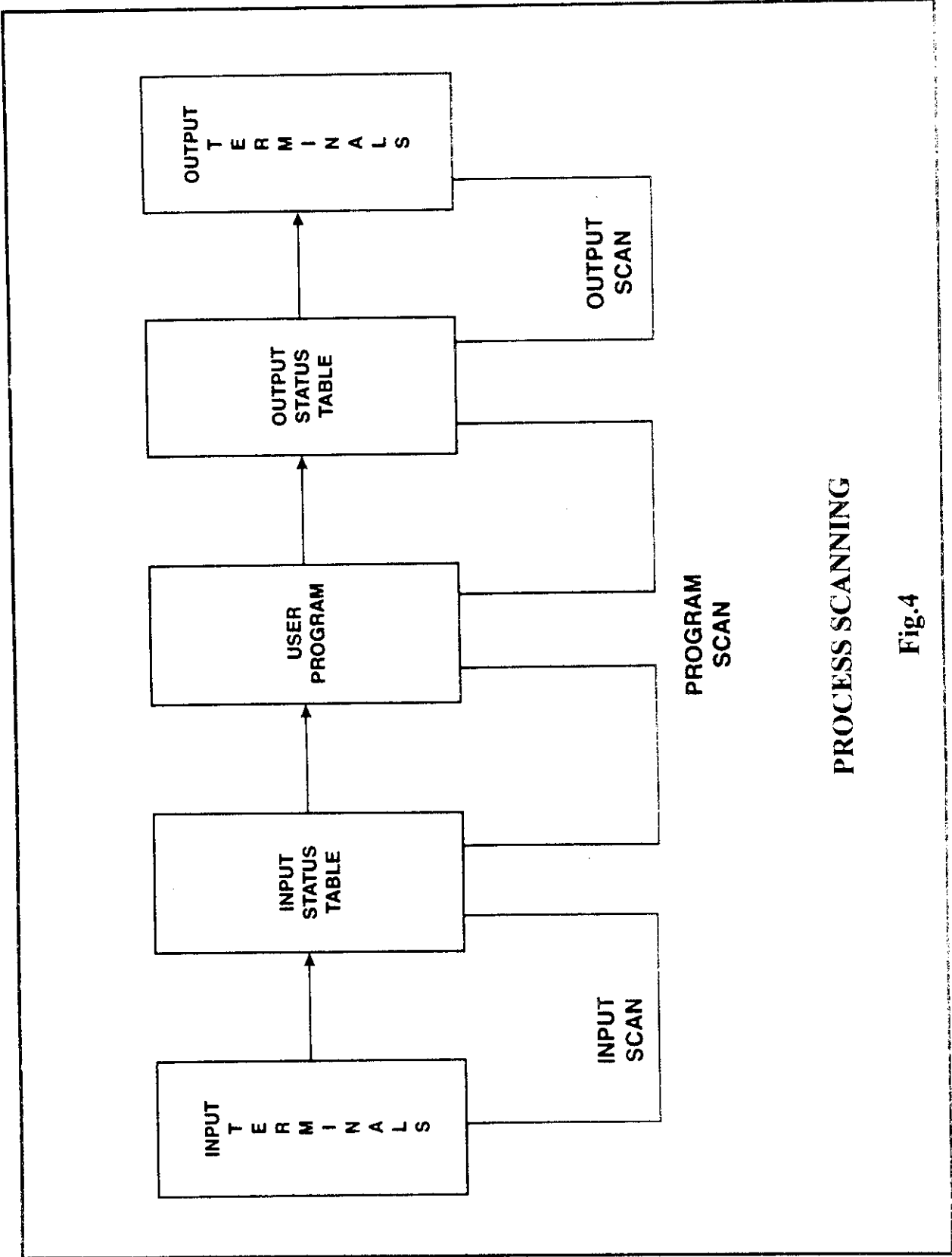
The total time for complete program scan is a function of processor speed and length of user program.

The PLC initially reads the ON/OFF condition of the inputs used in the program. These conditions are then stored in the input image memory during input scan.

During the program scan, data in the input status table is applied to the user program. The program is executed (Instructions carried out in the sequence) and the output status table is updated appropriately.

During the output scan, data associated with the output status table is transferred to the output terminals.

The input, program and output scans are separate independent functions. Typically the complete ladder scan time is a few milliseconds.



PROCESS SCANNING

Fig.4

To be able to design a PLC program using a computer, it is essential for the PLC software to have the following facilities:

- Programs can be designed using conventional ladder diagram technique.
- Test the program whether it is valid for use on the chosen PLC.
- Programs can be permanently saved either on the computer's hard disk or on floppy 3.5-inch disc.
- Programs can be re-loaded from either the hard disc or the floppy disc.
- Ladder diagram contacts and coils can be annotated with suitable comments.
- Hard copy printouts can be obtained.
- The programs can be transferred to the PLC via a serial link.
- The program with the PLC can be transferred back to the computer.
- Ladder diagram controls can be monitored in real time.
- Modifications can take place while the PLC is on-line.

The programs can be constructed either ON-LINE or OFF-LINE as required.

On-Line Programming:

It is implemented with direct connection to the PLC where changes to the program may be made while the PLC is in running mode. Timers, counters and other instruction formats can have their contents altered.

Off-Line Programming:

OFF-LINE programming is used to construct new programs prior to running process. This allows any programs to be checked and verified by the user and avoids the problems of any incorrect commands to the process i.e., invalid instructions and/or input/output references. This is the preferred method of programming a PLC. This type of programming format generally used for PLC's is Ladder Logic. This is the graphical representation of the hard-wired systems used

by electricians and includes switches, timers, counters and many other instructions in a structured way.

4.4. Proper Construction Of PLC Ladder Diagrams:

A PLC programming format's limitations must be observed when programming a PLC ladder diagram otherwise, the PLC's CPU will not accept the screen-programmed ladder diagram in to it's memory. In some cases, when incorrectly formatted ladder diagrams are received, an error message appears on the screen.

Examples of the limitations of a typical PLC are:

- A coil must be inserted at the end of rung.
- All contacts must run horizontally. No vertically oriented contacts are allowed.
- The number of contacts per matrix is limited.
- Only one output may be connected to a group of contacts.
- Flow must be from left to right.
- Contact progression must be straight across.

4.5. Latest Expansion In PLC Software:

In project PLC timer and counter instructions are not used. These instructions are latest version and this will improve PLC operation. The details about this instruction are given as below:

4.5.1. PLC Timers:

The most commonly used process control device after coils and contacts is the timer. Typical industrial timing tasks include timing of intervals for welding, painting and heat treating. Timers can also pre-determine the interval between two operations.

The most common timing section is TIME-DELAY ON, which is the basic function and there are also many other configurations, which can be derived from one

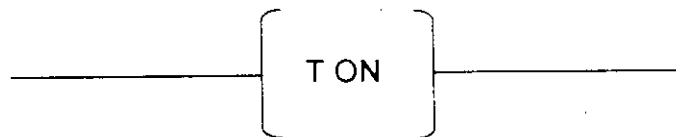
or more of the basic TIME-DELAY ON functions. PLC's have the one basic timer capability in multiplier. Typical of the derived functions are TIME-DELAY OFF interval pulse timing of more than one process of operation.

Timer Instructions:

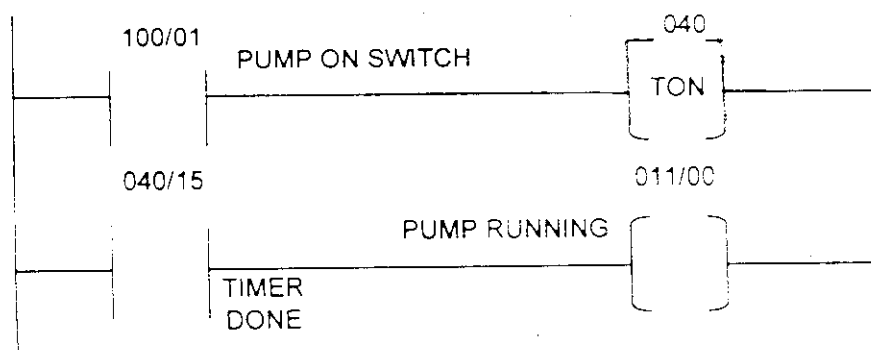
Timers are output instructions that provide the functions, as would hard ware timers. They are used to activate or de-activate a device after an expired interval. A timer counts the number of times that a fixed interval elapses. The timer instructions require an accumulator register to store the elapse count and a preset register to store a preset value. The preset value will determine the number of time-based intervals that are to be counted. When the accumulated value equals the preset value, a status bit is set on and can be used to turn on an output device.

There are basically two types of timer instructions.

ON-DELAY Timer Instruction:



The ON-DELAY timer output instruction is programmed to provide time delayed action or to measure the duration of which some event is occurring. If any path has logic continuity, the timer begins counting time-based intervals and counts until the accumulated time equals the preset value as long as the rung conditions remain TRUE. When the accumulated time equals the preset time, a timer DONE bit is set to 1. Whenever the rung logic conditions go FALSE the accumulated value is reset to all zeros.

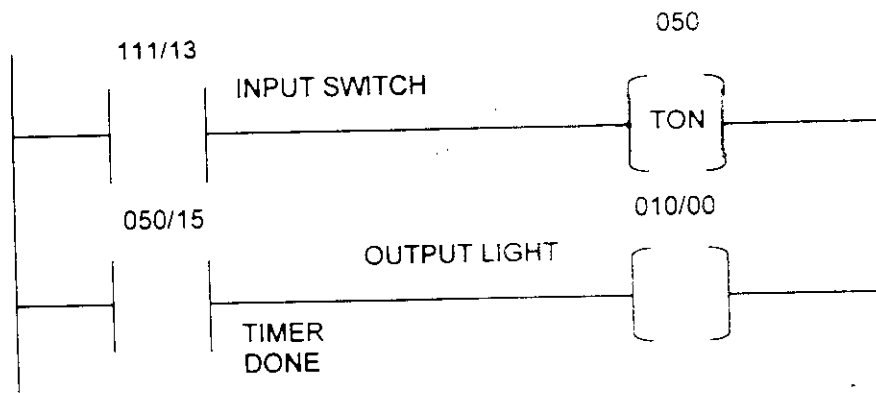


In the example application shown above, when the pump start switch is ON, the timer begins to count time-based intervals. As long as the switch remain closed or ON, the timer increments it's accumulated value for each counted interval. When the accumulated value equals the programmed preset value of 5 seconds, the timer stops incrementing it's accumulated value and sets the timer DONE bit 040/15. This DONE is then used in rung 2 to energise the pump running output bit 011/00.

OFF-DELAY Timer Instruction:



The OFF-DELAY timer instruction is programmed to provide time delayed action. If logic continuity is lost, the timer begins counting time-based intervals until the accumulated time equals the programmed preset value. When the accumulated time equals the preset time, the output is de-energised and the time bit is set to zero. the timed contact can be used through out the program as a NO or NC contact. If logic continuity is gained before the timer is timed out, the accumulated value is set to zero.



In the above ladder, if the input switch is open (logic) the timer will count upto 5. When the present value is equal to the accumulated value, the time bit (050/15) will be set to zero and the output light will turn off in the second rung.

Advantages:

PLC timer may be a programmable variable time as well as at fixed time. Another advantage of the PLC timer is that its time accuracy and repeatability are extremely high because it is based on solid-state technology. The PLC timing function is more versatile and flexible than the industrial or the digital electronic timers. In many control tasks there is a need to control time. To incorporate such control, PLC's are provided with build-in timers. Timers count fraction of second or seconds using internal CPU block.

4.5.2. PLC Counters:

Counters are used for simple operation as counting the number of paths made by the machine. They are also used for complex systems as counting of very large quantities and keeping track of multiple events by cascading several counters. PLC counters also have the ability to control an unlimited number of contacts in a program just like timers.

Counter Instructions:

Counters are output instructions that provide the same functions, as would hardware counters. They are used to activate or de-activate a device after an expired count. A counter counts the occurrence of an event. The counter instructions require an accumulator register to store the elapsed count and a preset register to store a preset value. The preset value will determine the number of events occurrences that are to be counted. When the accumulated value equals the preset value, a status bit is set ON and can be used to turn on an output device.

PLC counters have programming formats similar to timer formats. One input furnishes count pulses which the PLC function analyses. Another input carries out enable-reset, as it does in the timer function.

Most PLC's include both down counters and up counters that function in similarity. The up-counter from zero upto preset count where some action takes place like counting the products produced. The down counter goes from a preset number down to zero, when the occurs like counting the raw materials used. Having both up and down counters enables a common register to keep track of a net count.

CHAPTER - 5

APPLICATION OF MICROPROCESSOR BASED PLC

Application of microprocessor in any given relay logic can be transformed into a PLC program. Two sample systems were considered for demonstrating the working of the developed system. The system performance was tested and satisfactory operation was recorded.

5.1. Pump - Motor Circuit:

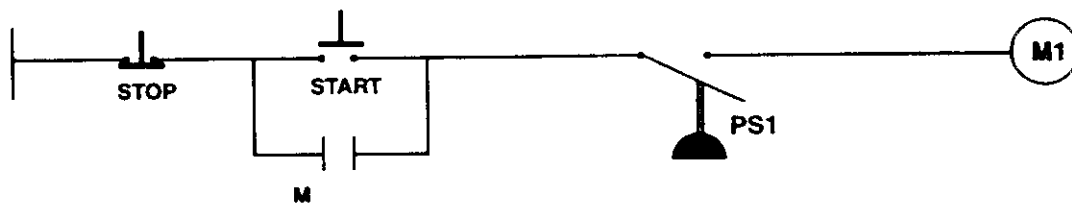
A simple pump-motor start - stop circuit is shown in fig 1-a. It is redrawn using the systems nomenclature of inputs (0- through 7) and outputs (8 through F) in the relay ladder format. The PLC program for this relay logic is given below:

```
START:   LDC  0
          STO  TEMP
          LD   1
          OR   2
          AND TEMP
          AND  3
          OUT  8
          JMP  0
```

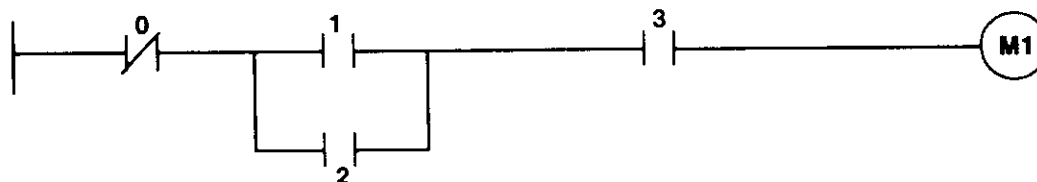
The test circuit for this pump - motor start - stop control is shown in fig 1.c.

5.2. Automatic Mixer:

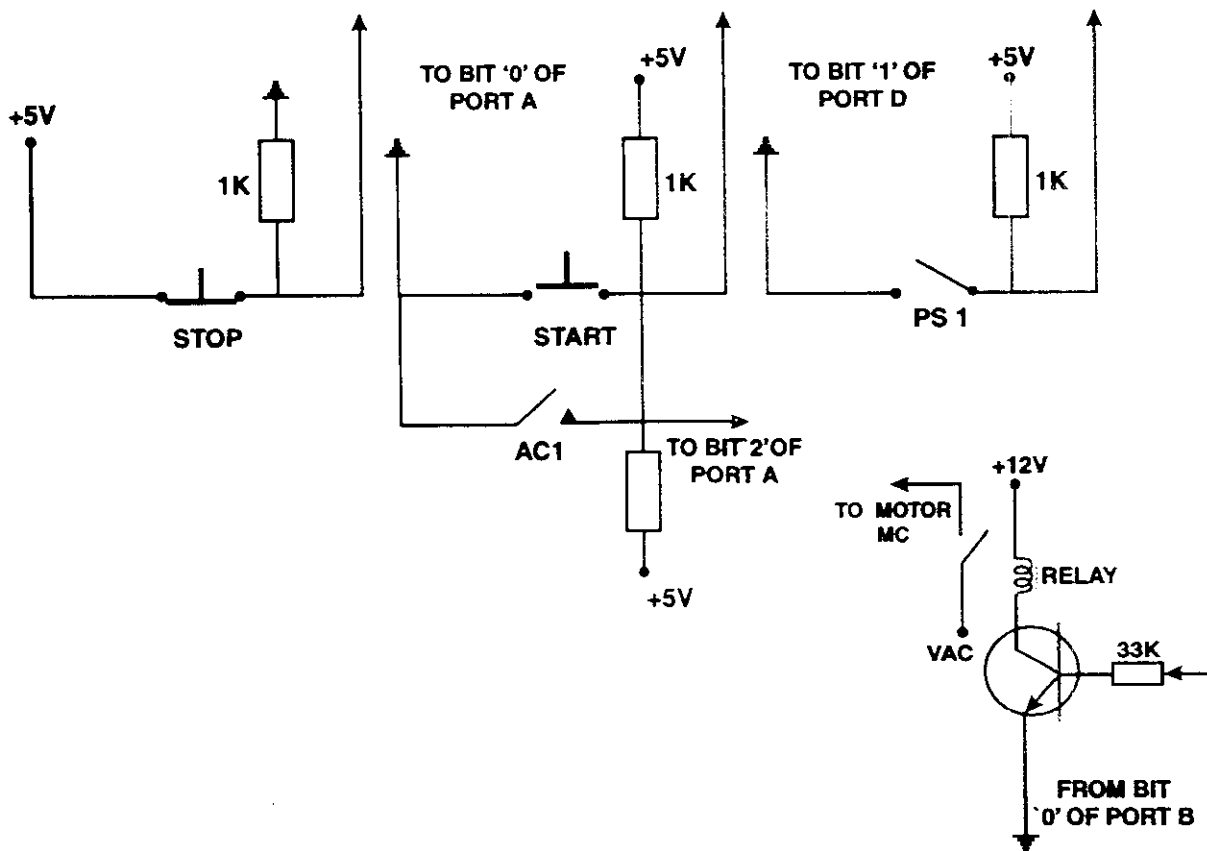
Fig 2-A is a sketch of an automatic mixing system. It shows a tank which is filled with a fluid, agitated and then emptied. Fig 2-B graphically illustrates the complete system cycle. In fig 2-C is given the ladder diagram for this application. Referring to fig 2-A to start push button (1PB) is pressed. This energizes a control relay (1CR) located in the start - stop box. Referring to fig 2-C when the float switch (1FS) is in the empty position and contact 1CR



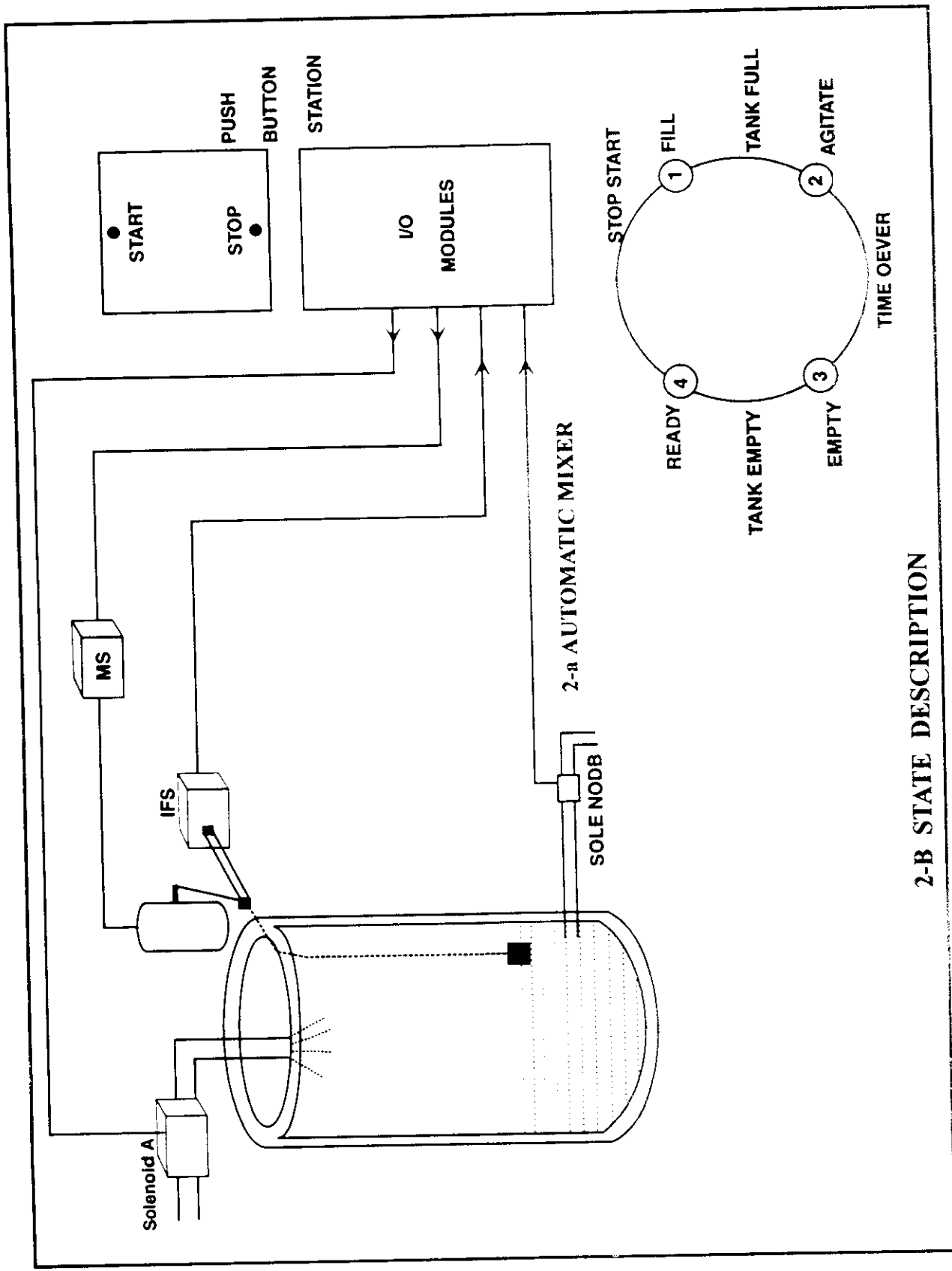
1.a. PUMP MOTOR CIRCUIT



1.b. PLC LADDER DIAGRAM FOR PUMP MOTOR CIRCUIT



1-C TEST CIRCUIT FOR PUMP-MOTOR START - STOP CONTROL

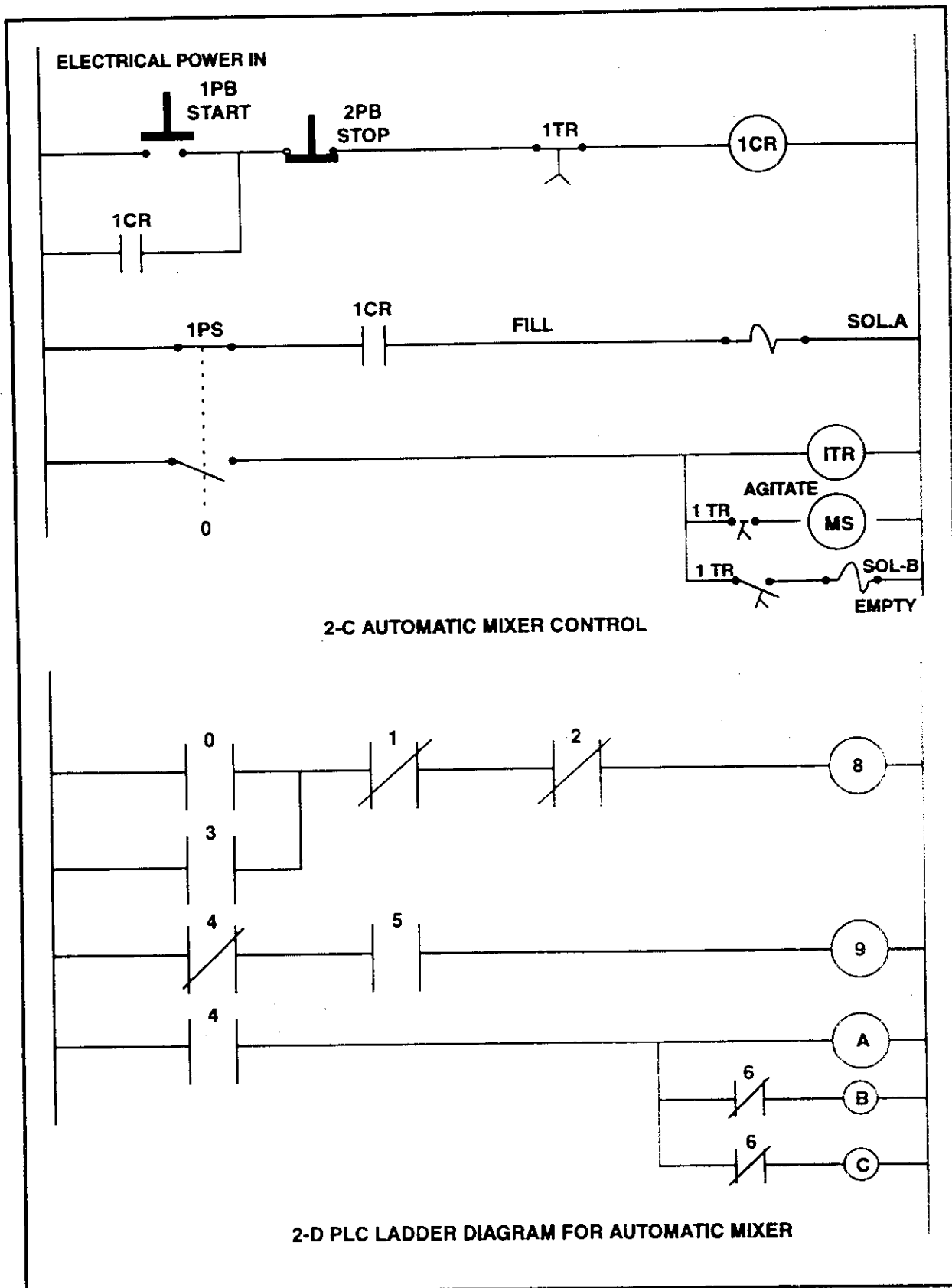


2-B STATE DESCRIPTION

is closed. Solenoid A is energised, allowing fluid to fill the tank. When the tank is filled, float switch (1FS) changes to the 'filled' position, de-energising solenoid A, starting timer relay (1TR) in start - start box, and operating the mixer (MS). After the allotted time, relay 1TR switches off mixer and energises solenoid B, emptying the tank. When the tank is empty, float switch (1FS) shuts off solenoid B and places the system in 'Ready' for the next manual start. The PLC program for the relay logic shown in Fig.2.d is given below.

```
START      :      LD   0
              OR    3
              ANDC 1
              ANDC 2
              OUT   8
              LDC   4
              AND   5
              OUT   9
              LD    4
              OUT   A
              ORC   6
              OUT   B
              LD    4
              AND   6
              OUT   C
              JMP   0
```

The test circuit for this automatic mixer control is shown in Fig.2.e.



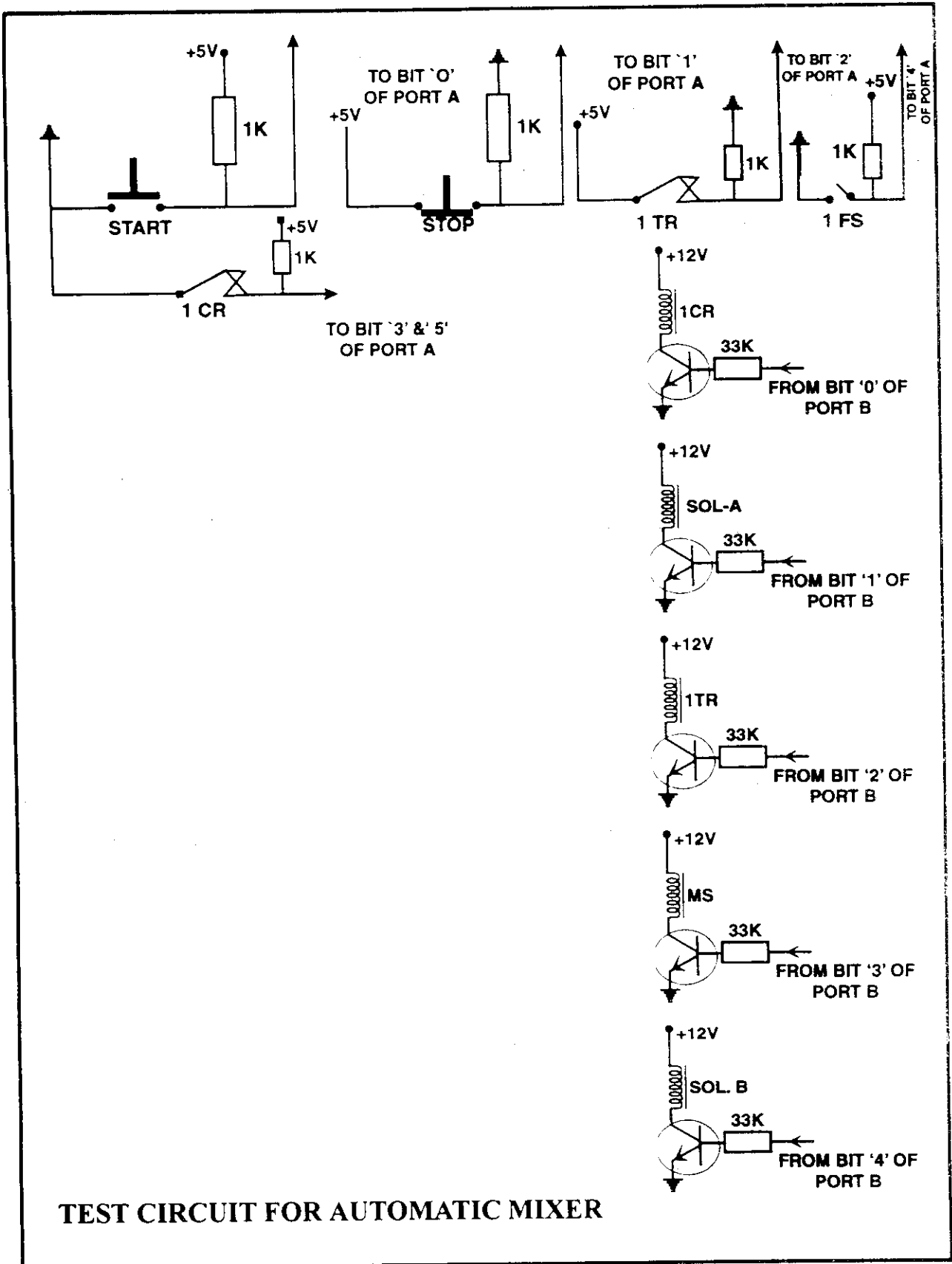


Fig-2.e

CHAPTER - 6

APPLICATION OF PC BASED PLC

REPLACEMENT OF THE ELECTRONIC CONTROL OF GEAR HOBGING MACHINE BY PLC

6.1. Details of GHM:

6.1.1. Introduction:

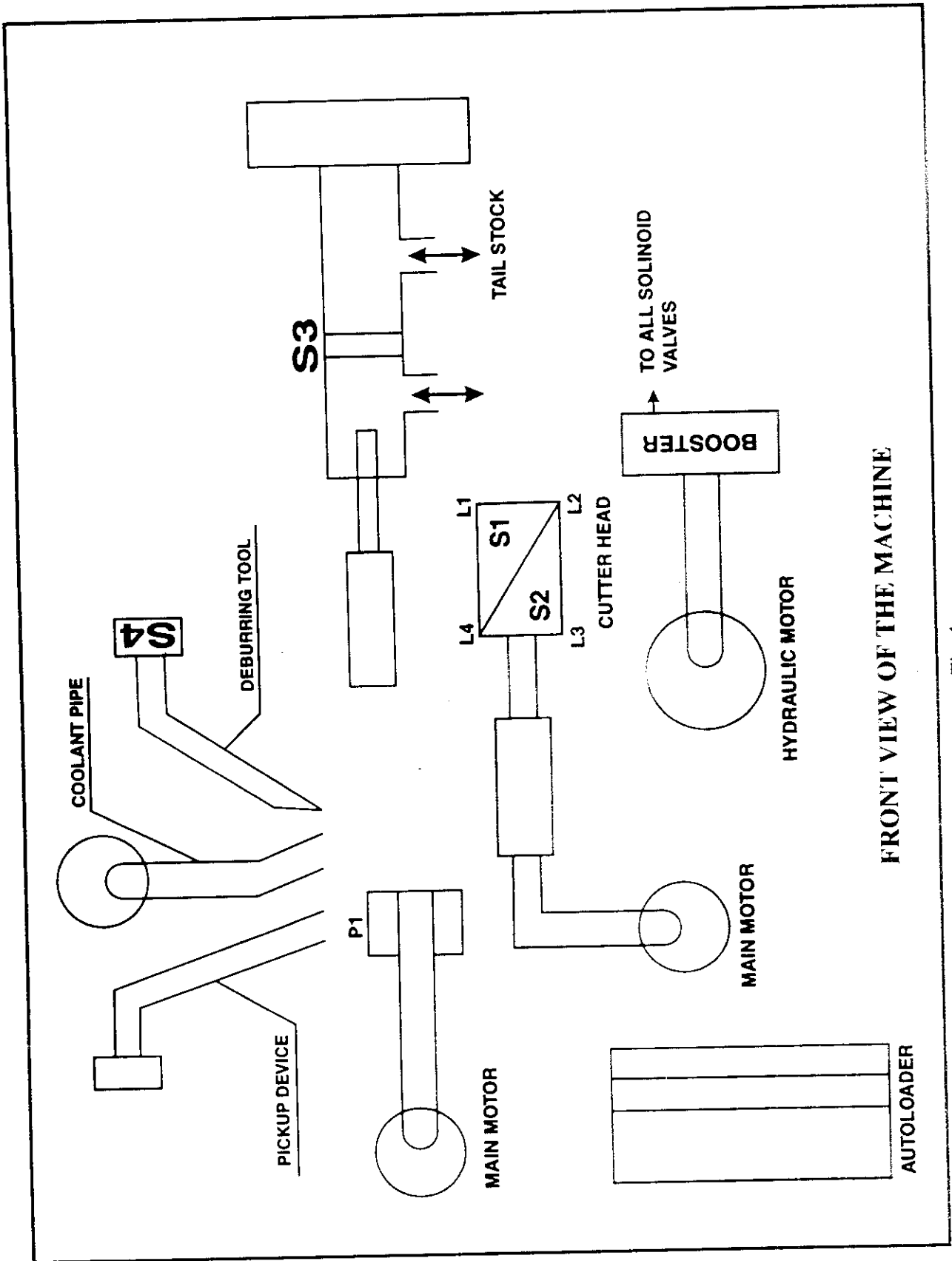
Gears can be produced on small cylindrical brass piece of maximum dimension of 40mm by using this machine. The gears are produced due to the rotary movements. The front view of the machine where hobbing is done is shown in figure (1).

The work piece rotates along the spindle that is rotated by the main motor. While the work piece is rotating, the hob which is also rotating comes in contact with the work piece at the left end and makes a horizontal travel towards right. Due to this simultaneous and relative motion of the hob and work piece, gears are produced on the work piece. Though both the spindle and hob are run by the same motor, speed of hob might vary according to the width of the gear to be produced. This speed variation is achieved by a clutch - gear arrangement.

6.1.2. Main Drives and Main Parts of GHM:

Main Drives Of GHM:

- (1) Main motor
- (2) Hydraulic motor
- (3) Coolant pump



FRONT VIEW OF THE MACHINE

Fig-1

Main Motor:

It is squirrel cage Induction Motor of capacity of 0.75 Kw. This rotates the spindle and the hob. The main motor is used for the rotation of the hob and the work piece. The main motor output is applied to a gear box unit and is then given to the hob. The spindle is rotated at a constant speed irrespective of number of teeth and their dimensions, where as hob is rotated at an adjustable constant speed by using gear arrangement. The speed of rotation of hob is same as that of the main motor.

Hydraulic Motor:

It is also a Squirrel Cage Induction motor of capacity 0.08 Kw. This develops the hydraulic pressure, which is used to provide linear movements through out the machine. The output of hydraulic motor is applied to the pump, which is in turn connected to the solenoid valves. The hydraulic pump controls the vertical movement of the hob. A booster or accumulator is also provided to maintain a constant pressure. When the required pressure is developed by hydraulic motor on the fluid, a limit switch is operated. Further operations will be discontinued if this pressure limit is not satisfied.

Coolant Pump:

This is a motor pump arrangement. The capacity of the motor is 0.11 Kw. During hobbing operation heat is developed in the work piece which may damage the machine. In order to avoid over heating and damage, coolant is poured on the work piece and the coolant is reused again. A "float" is provided in order to have a control over the coolant level. If the coolant is below the required set level then the operation is discontinued.

Main Parts of A GHM:

- (1) Spindle and tailstock
- (2) Cutter head or hob
- (3) Debarring tool
- (4) Auto loader arrangement

Spindle and Tailstock:

They are used to hold the work piece. During the hobbing operation the work piece is rotated by rotating the spindle. The linear (to and for) movement of the tailstock is by using a solenoid.

Cutter Head:

The cutter head or hob does the hobbing operation. The speed of linear movement of the hob is rapid in the beginning and later it is reduced. The speed variation at different times in the same cycle is achieved by using timers.

Debugging Tool:

This is used to remove the burr produced during hobbing. The debarring tool is moved by using the solenoids. This tool starts working after a few milliseconds after the hobbing has started.

Auto Loader Arrangement:

Loader is a conveying rail which has an attachment for loading the blank pieces individually. It is hydraulically operated. The auto loader system has got a motor of capacity of 0.032 Kw. It is a three phase Induction Motor rated for 2600 r.p.m. In the auto loader system, the work piece is made to move around the groove provided on the auto loader drum. The work piece is taken by the pick-up device

and placed in the work area. The pick - up device is provided with robot fingers to facilitate easy pick - up of the material.

6.1.3. Controllable Movements of GHM:

- (1) Movement of pick-up device of auto loaders
- (2) Movement of tail stock
- (3) Vertical and horizontal movement of cutter head
- (4) Debarring tool

Movement of Pick-Up Device:

The pick-up device moves from original position to the auto loader drum and picks up the raw material. From there it goes to work place and then it returns to the original position after keeping the raw material at the work place.

The three positions of the pick-up device are:

- (a) At the home place (original place)
- (b) At the auto loader drum
- (c) At the work place

Movement of Tailstock:

It just makes to and for-motion to hold and release the work piece. The distance of the movement depends upon the length of the work piece.

Movement of Cutter Head:

The possible movements are:

- (1) Up and Down (Vertical)
- (2) Right to left and vice versa (horizontal)

Movement of Debarring Tool:

The debarring tool moves from the original position to the work place during the hobbing operation.

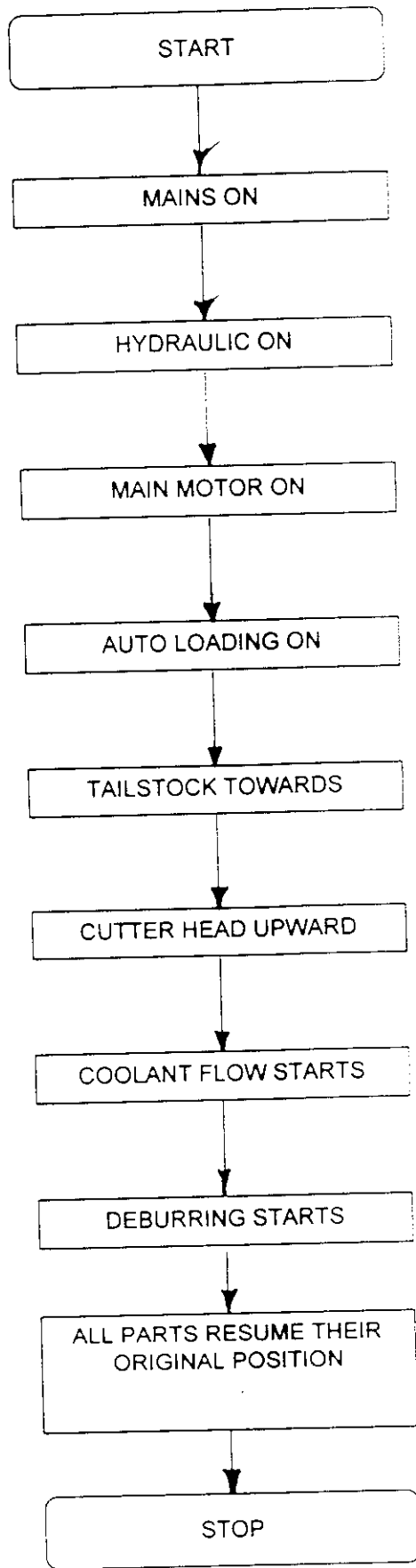
6.1.4. Working Sequence of the GHM:

The entire working sequence can be shown in single diagram as shown in the figure 2

- (1) First the mains are switched on
- (2) Next the hydraulic motor is switched on.
- (3) Next the main motor is switched on.
- (4) Then the raw material is loaded using the auto loader arrangement.
- (5) The presence of raw material is checked using a proximity switch and if it is there the tailstock is moved forward.
- (6) Immediately the coolant flow starts using a coolant pump.
- (7) Cutter head moves upwards and as soon as the upper limit is reached cross travel starts. A timer (timer 1) is energised. When the right end is reached i.e. when hobbing is over a downward movement of the cutter head is preformed and then go to it's original position.
- (8) The debarring tool is started when the timer 1 reads three seconds i.e. debarring lags behind cutter head by three seconds.
- (9) After completing hobbing and debarring, the cutter head, the debarring tool and the tails stock resume their original position.

6.1.5. Controlling Devices for GHM:

- (1) Selector switches
- (2) Solenoids
- (3) Limit switches



Work Sequence of GHM

Fig.2

(4) Proximity switches

a. **Selector Switches:**

A selector switch enables the operator to predetermine the manner in which his machine is to operate. The selector switch has two main parts, the mechanical actuator and the contact block.

Selector switches are of two types. They are:

- (1) Push button
- (2) Thumb wheel

Push Button:

It is a pilot device, which provides the control of an equipment by pressing an actuator, which looks like a button. Push button switches can be divided into two parts. One part is the mechanical actuator or button assembly and the second part is the electrical portion or contact assembly called the contact book.

To avoid confusion pushbutton are preferred to thumb wheel switches.

Note:- Colour of the button is also an important factor in push button switches.

Example: Red push buttons are used to stop and for emergency stop operations, while green pushbuttons are used for start operations.

Thumb Wheel Switches:

This is used to replace so many push buttons as selector switches by a single multiselector switch for various devices. This device basically converts a decimal number to its equivalent binary number.

The different movements of various devices will be allotted a unique decimal number. Whenever we select a number by using thumb wheel rotation the corresponding device will perform the assigned movement.

Selector switches are mounted on the panel board. The selector switches are provided in order to select any particular option among the given few alternatives.

The selector switches of gear hobbing machines are used to:

- (1) To determine the mode of operation
- (2) Selector switch for manual cycle

Selector switch to determine the mode of operation:

A selector switch enables the operator to predetermine the manner in which this machine is to operate.

- (1) Automatic
- (2) Semi-automatic
- (3) Manual

(1) Automatic:

All the movements including the loading of the work piece will be done automatically without manual intervention.

(2) Semi-Automatic:

In this mode some operations will be performed automatically. The operation like loading and removing will be done manually. In this mode every cycle should be re-started manually.

(3) Manual:

In this mode all the operations will be performed manually by selecting the appropriate selector switches. The machines will be operated in this mode in the rare cases like after doing some maintenance on that machine. The machine operation will be checked manually for a few cycles in order to avoid damages.

Selector Switches for manual cycles:

(1) Tail Stock Closing:

This selector switch is used in both manual cycle and semi-automatic. In the semi-auto mode, during each complete cycle the remover and feeding of work piece is done by manually operating the switch.

(2) Cutter Head Vertical Sliding:

This is only in manual mode. To select the cutter head movement vertically either in upward or down ward direction.

(3) Cutter head horizontal sliding:

(4) Engagement and disengagement of debarring tool:

Solenoid:

Solenoid is an important component in this machine. This is used for control purposes. It is an electromagnet that applies a straight line force in a push or pull motion. It contains a winding of insulated conductor and a plunger. The solenoid is shown in the figure 3.2

When the coil is energised the plunger is attracted towards it. So the pressurized liquid in area A1, comes out through port 1 and the pressurised liquid enters chamber A2 through port 2. When the coil is de-energised due to liquid

pressure the plunger moves backward. Then the pressurised liquid from A2 comes out and enters A1. Thus to and for the plunger makes motion and hence any other device attached to it.

Typical applications include Brakes, Conveyors, Safety devices etc.

Solenoid Valves:

Solenoids are operated along with solenoid valves. Solenoid valves is used to obtain mechanical movement in machinery by a utilizing fluid or air pressure. A solenoid valve is used in liquid lines and is electrically closed opened or closed to control the flow of the hydraulic fluid. Solenoid coils open these valves when energised and allows these to be closed when de-energised.

Solenoid Valves of GHM:

S1 - Cutter head vertical movement

The up and down movements of cutter head are made by energising and de-energising the coil of S1 through a control relay..

S2 - Cutter Head Horizontal Movements:

The left and right movements are made by energising and de-energising the coil of S2 respectively through another relay.

S3 - Tailstock:

The horizontal to and for motion of the burring tool is by energising and de-energising the coil of S3 through the control relay.

S4 - Debarring Tool:

The to and fro motion of debarring tool is by energising and de-energising the coil of S4 through a relay.

Limit Switches:

Limit switches is an important control element. They are generally the mechanical sensors used to detect and control the linear or rotary movement of any moving part. They are also used to stop a mechanical movement of a machine and may also be used to stop a particular movement and initiate another movement.

The simple application of limit switch is in producing automatic to and fro movement of a planar machine bed.

Limit Switches In GHM:

Hydraulic Pressure Limit

Throughout the machine all the linear movements are performed only due to the hydraulic pressure developed by the motor. Only when the pressure of the fluid reaches a predetermined value the functions should begin. To exert this control the pressure limit is used.

Coolant or Lubricating Oil Level:

To avoid mal operation and damage there should be continuous lubrication and cooling which can be ensured only when enough amount of oil is present in the reservoir. In order to ensure the correct liquid level limit switch is used.

Proximity Switches:

It is magnetic sensor. The proximity switch gets closed when a metallic part arrives near it.

Proximity Switches in GHM:

- (1) Cutter head upper limit

A proximity is provided at the upper limit of cutter head movement

- (2) Cutter head lower limit

- (3) Cutter head right end limit

With above brief details about GHM the operations can be drawn in the ladder form.

6.1.6. Control Panel of GHM:

Components of the Control Panel:

The major components present in the control panel comprises of 2 transformers, contractors and relays. The lay out of the panel board is shown in the figure.

- (1) TRANSFORMERS
- (2) RELAYS
- (3) CONTACTORS

Transformers:

As mentioned, the control panel consists of 2 transformers. The 1st transformer is used to step down 440V a.c. to 220V a.c. which is used to drive the motors. The 2nd transformer further steps down 220V a.c. to 24V a.c. which is then rectified using a rectifier and fed to the PLC.

Relays:

These relays consist of a bi-metallic strip which is heated by means of a heater coil. This coil is supplied through the current transformer. An insulated arm carrying the contact is pivoted and is held in contact with the strip through a spring

S, the tension of the spring is varied by sector shaped plate A. Under normal working conditions the strip remains straight but when the strip is heated to a predetermined temperature it bends. The tension of the spring is released and the contacts are closed. Thus the trip circuit is energised.

The thermal overload relay is shown in figure.4

These relays are connected in series with the contactor to provide effective protection. When the relay senses the over load it sends a signal to the contactor which opens its contacts. The thermal over load relay is to be used in association with a contactor in figure-5 for motor protection.

Contactors:

Contactors are mechanical switching devices. They consist of current carrying contacts. The contactors are capable of making or braking circuits as the need arises the contacts used here are normally engaged under predetermined conditions open to interrupt the circuit.

The contactor has one main contact and two auxiliary contacts. The main contact is used in switching ON and OFF the power circuits. Auxilliary contacts are used in control circuit.

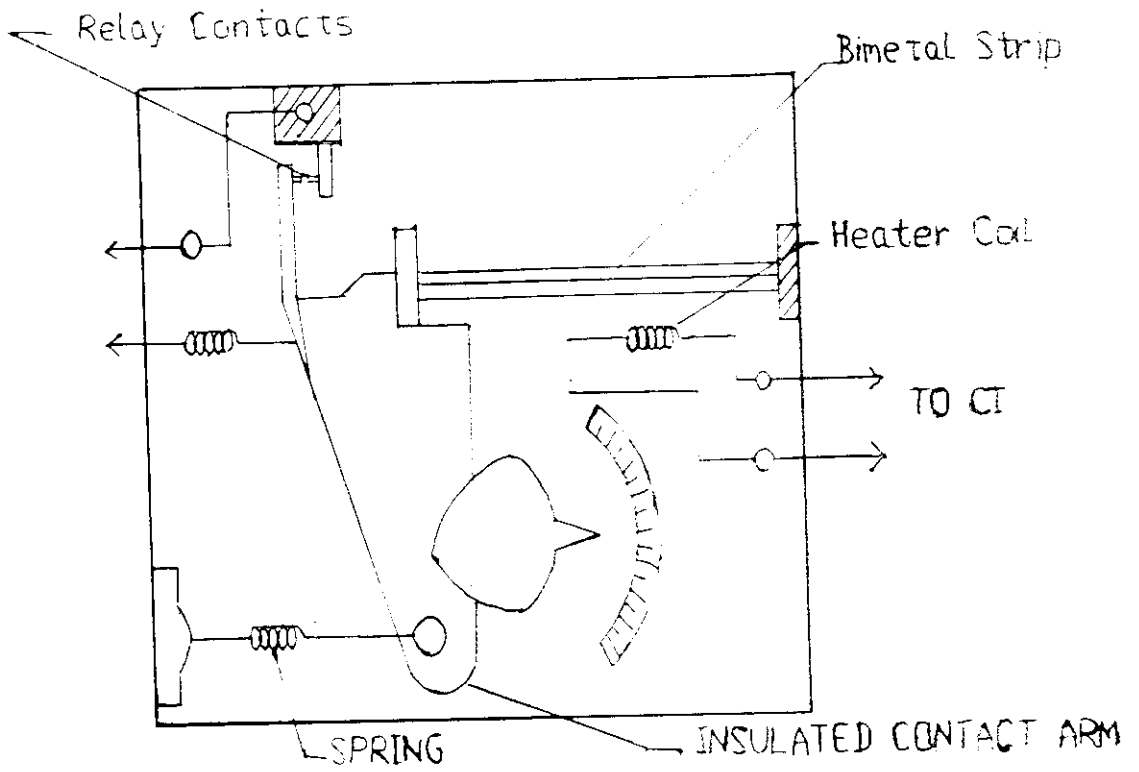


Figure 4 THERMAL CONTACT RELAY

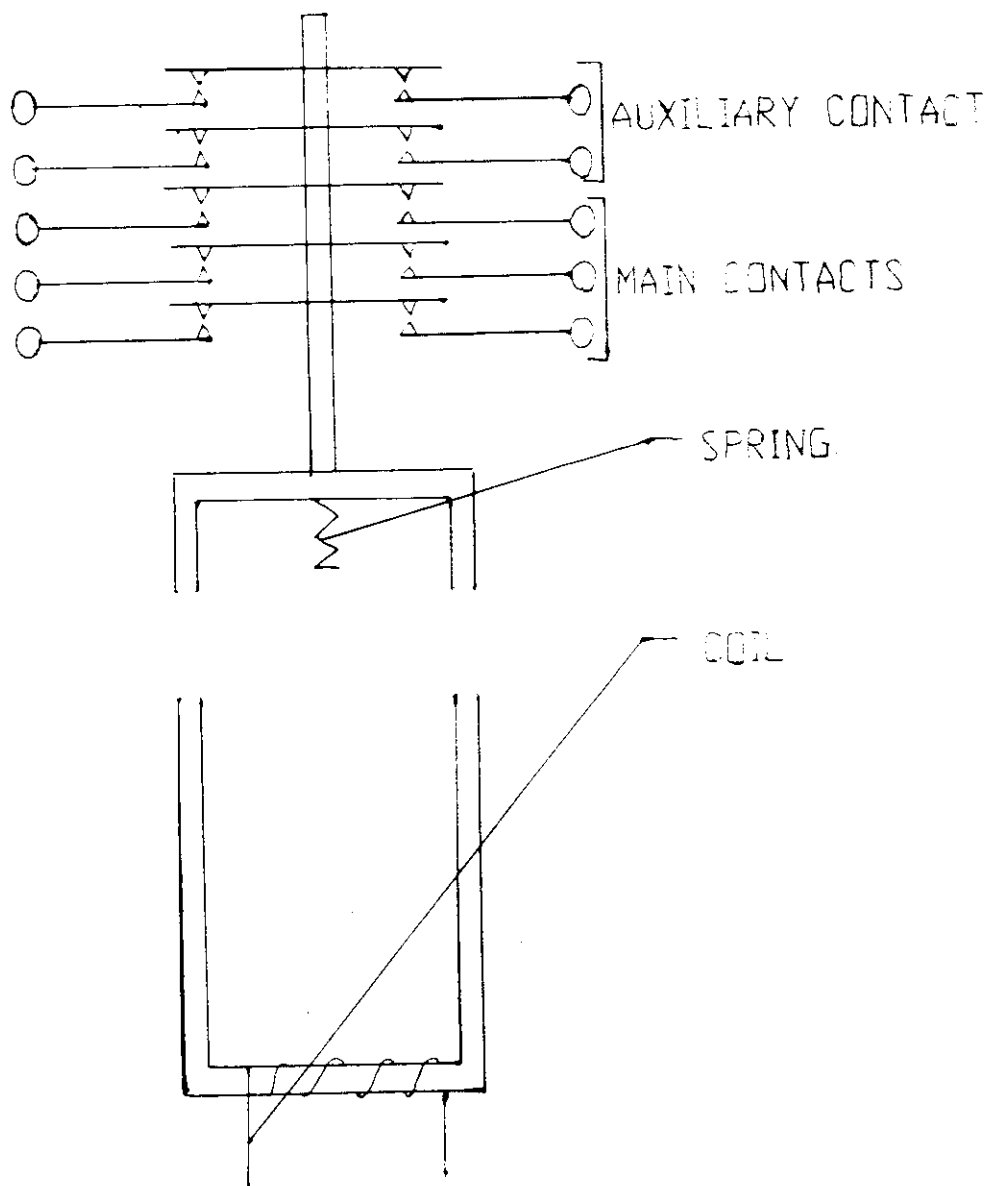


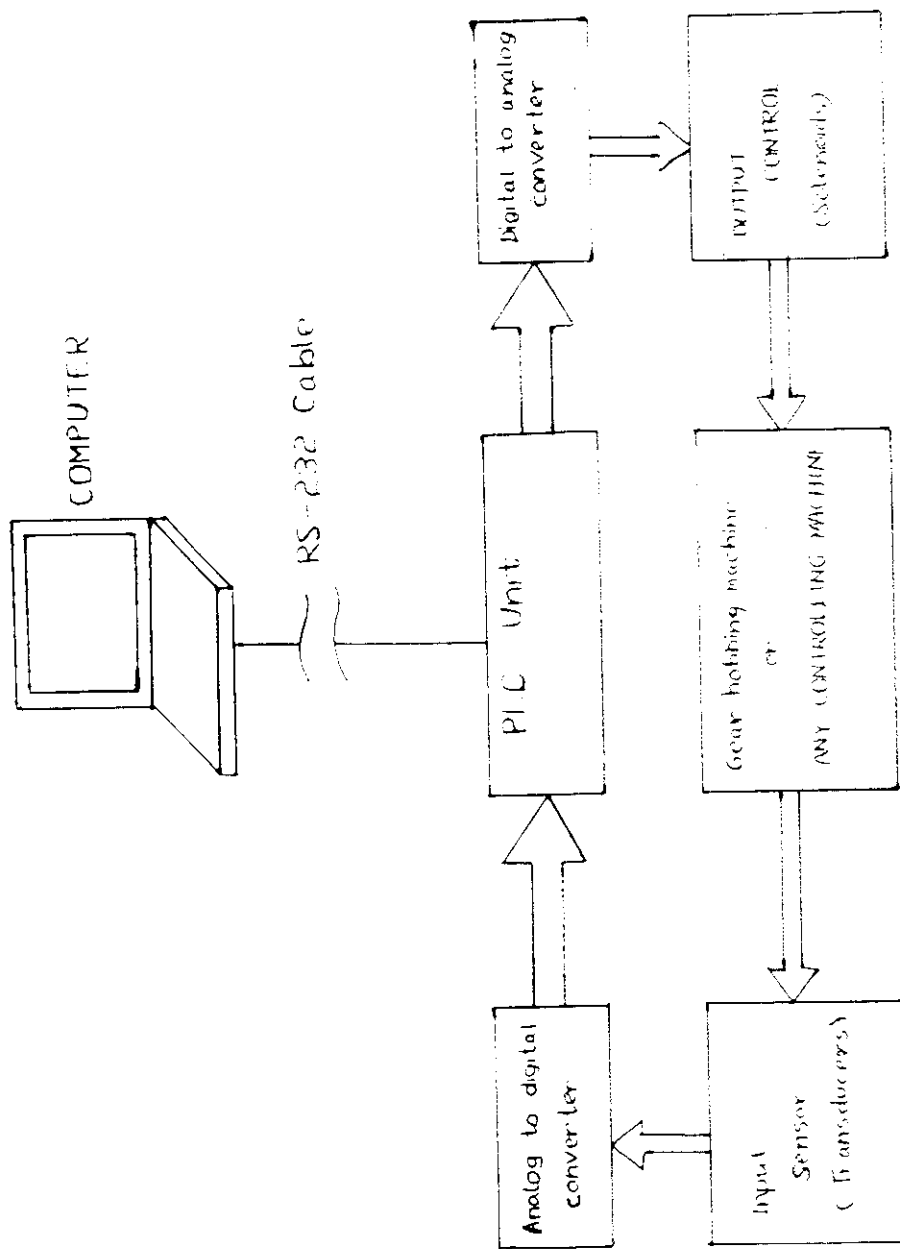
Figure 5 CONTACTOR

6.2. PLC in Gear Hobbing Machine:

Gear hobbing machine use the PLC. The software and hardware part of the PLC is as same as that of the microprocessed based PLC. There occurs a slight difference in the operation. The function of PC based PLC is described as follows.

The construction and operation of GHM is described in this section. In this section we are going to look at way of communicating the computer with PLC unit and how they can be connected to gear hobbing machine / any other controlling machine (i.e., transducer and solenoids). The basic control and communication sequence of PLC unit is shown in fig1.

The general control program is a program in which all the control operation in PLC is drawn into the ladder diagram and ~~also the computer is connected with PLC through all control program and~~ also the computer is connected with PLC through RS-232 cable. ~~in PLC unit process the control program and give the necessary control signal to the PLC memory.~~ The CPU in PLC unit process the control program and give the necessary control signal to the required output device. The control operation of GHM is sensed by the Input transducer, the output signal of the transducer is usually analog in nature. So this analog signal is converted in to digital signal by analog to digital converted. This digital signal is activated the control program which is already loaded into PLC memory. Thereafter, the PLC gives the necessary control signal to the required output device. Normally, PLC output signal is a digital signal. This digital signal is converted into analog signal by signal is activated the solenoid which is used to give the mechanical action to the gear hobbing machine or any other controlling machine. The gear hobbing machine ladder diagram is given as follows:



Basic Control and Communication Sequence of PLC

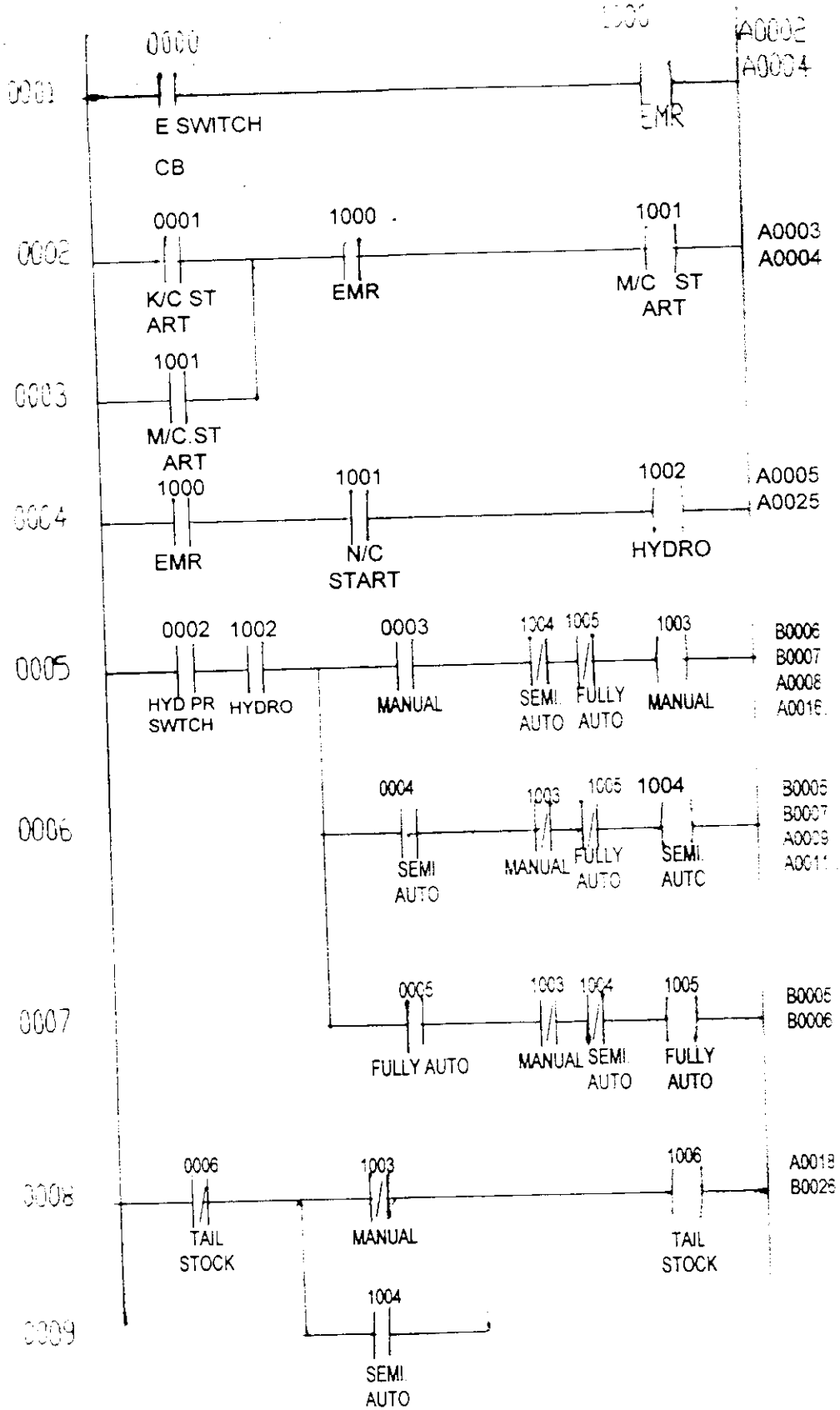
Fig - 1

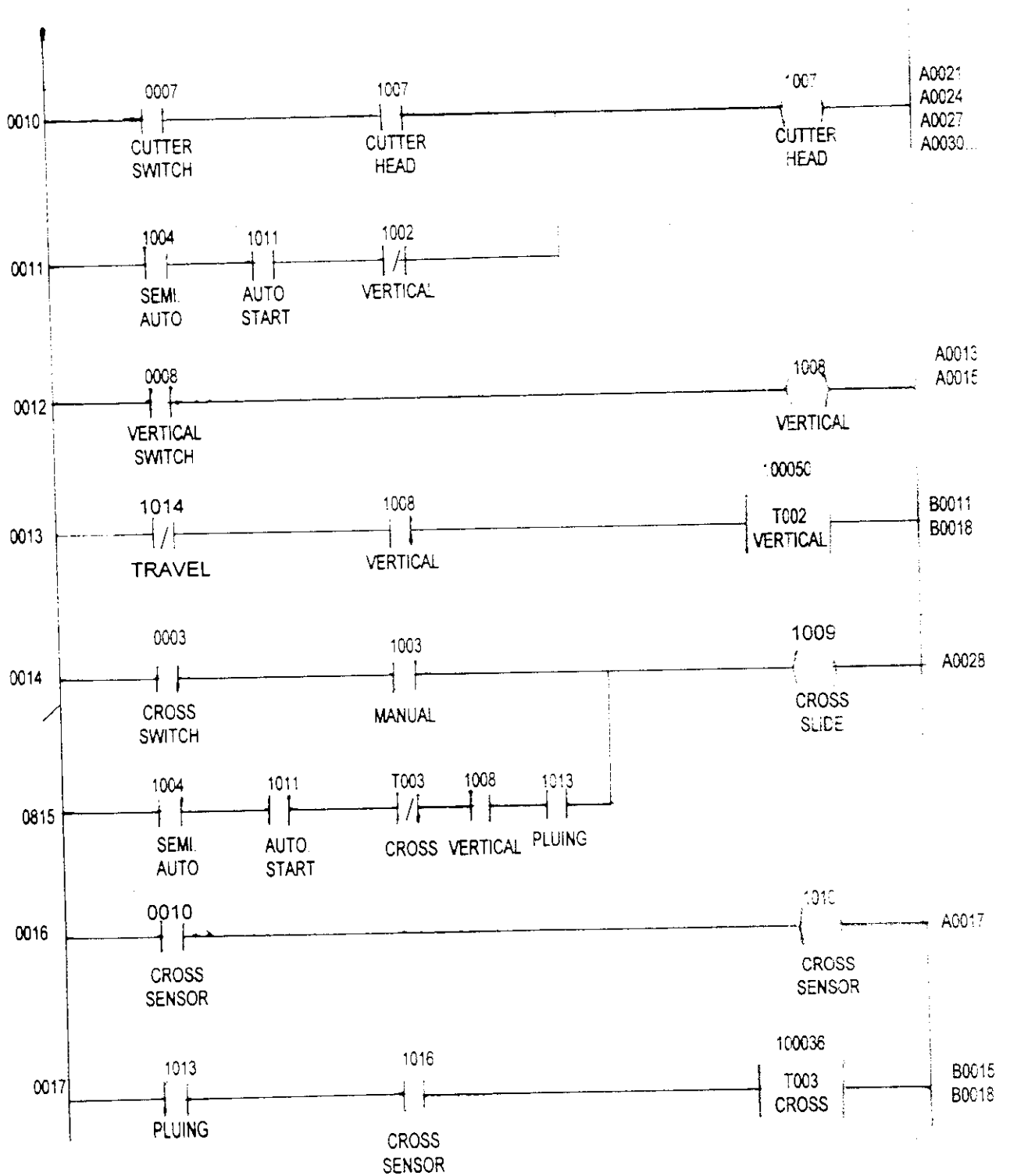
PROGRAM BASED ON WHICH THE GEAR HOBBIING MACHINE WORKS

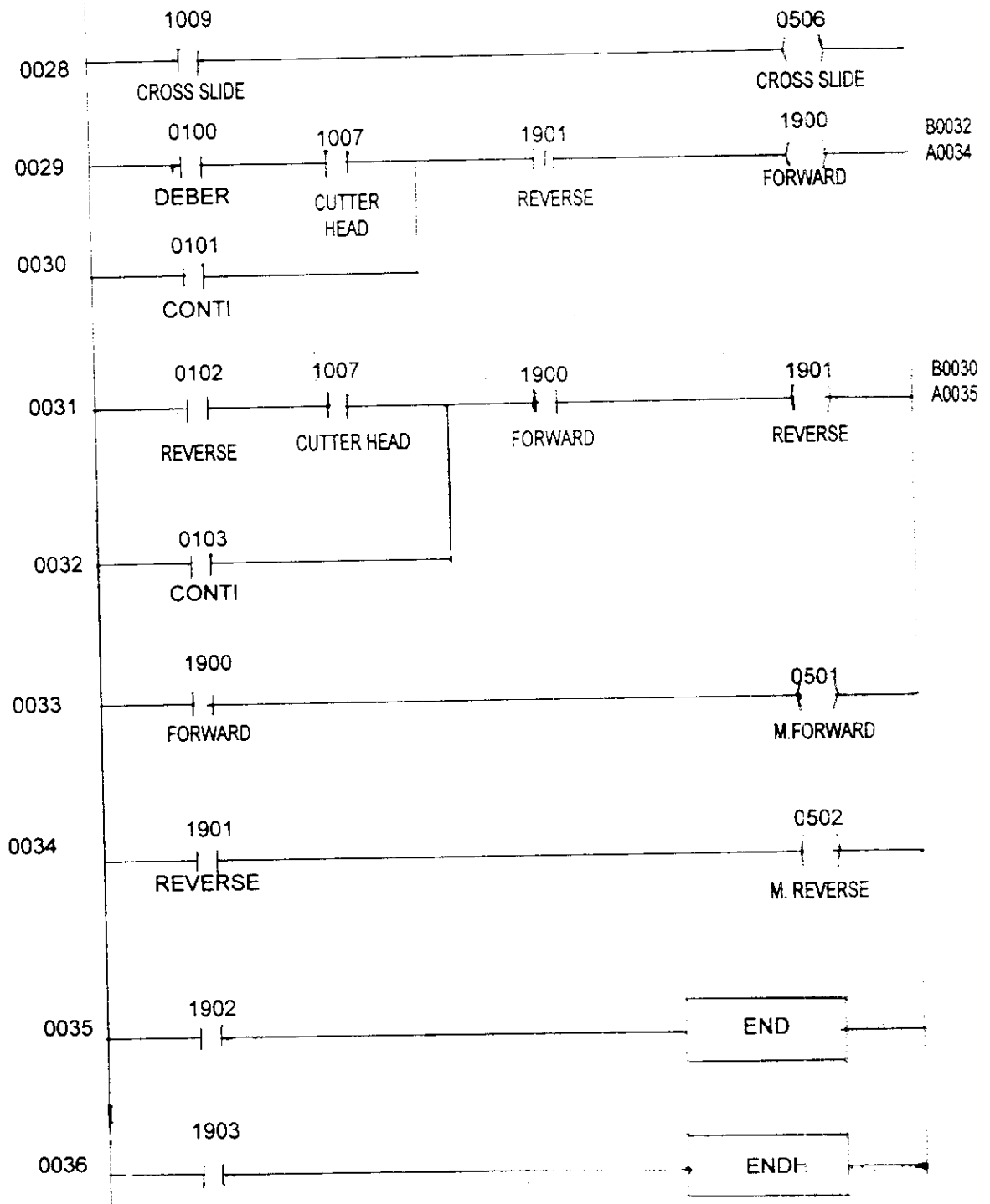
Machine Type : KV40/80
 File Name : W81-Raj

(LADDER GRAPH)
 Title : WBLI81

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CHAPTER - 7

PLC ADVANTAGES AND DISADVANTAGES

7.1. PLC Advantages:

a. Flexibility:

In the past, each electrically controlled production machine required its own controller; 15 machines might require 15 different controllers. Now it is possible to use just one model of a PLC to run anyone of the 15 machines. Furthermore, less than 15 controllers can also be used, because one PLC can easily run on any machine. Each of the 15 machines under PLC control would have its own distinct program.

b. Implementing changes and correcting errors:

With a wired relay-type panel any program alterations require time for receiving of panels and devices. When a PLC program circuit or sequence design change is made, the PLC program can be changed from a keyboard sequence in a matter of minutes. No revising is required for PLC controlled systems. Also, if a programming error has to be corrected in a PLC control ladder diagram; a change can be typed in quickly.

c. Lower Cost:

Increased technology makes possible to condense more functions in to smaller and less expensive packages. Now, we can purchase a PLC with a numerous relays, timers and counters, a sequencer and other functions for a few hundred dollar. A PLC programmed circuit can be prerun and evaluated in the office or lab. The program can be typed in tested, observed and modified if needed, saving valuable factory time.

i. Documentation:

An immediate print out of the true PLC circuit is available in minutes if required. There is no need to look for the blue print of the circuit in remote files. The PLC prints out the actual circuit in operation at a given moment. A PLC print out is the circuit at the present-time, no wire tracing is needed for verification.

j. Sensitivity:

A PLC program change cannot be made unless the PLC is properly unlocked and programmed.

k. Ease of changes by re-programming:

Since the PLC can be reprogrammed quickly; mixed production processing can be accomplished. For example, if part B comes down, the assembly line while part A is still being processed, a program from part B's processing can be re-programmed into the production machinery in a matter of seconds.

7.2. PLC Disadvantages:

a. New Technology:

It is difficult to change the thinking of some personnel from ladder and relays to the PLC computer concept.

b. Fixed program applications:

Some applications are single-function applications. It does not pay to use a PLC that includes multiple programming capabilities if they are not needed.

c. Environmental considerations:

Certain process environments such as high heat and vibration, interfere with the electronic in PLC's which limit their use.

d. Fail-Safe Operation:

In many systems, the stop button electrically disconnects the circuit; if the power fails, the system stops. Further more, the relay system automatically restart when the power is re-stored. This of-course can be programmed into the PLC; however in some PLC programs we have to apply an input voltage to cause a device to stop. There the systems are not fail-safe. This disadvantage could be over-come by adding safety relays to the PLC system.

e. Fixed Circuit Operation:

If the circuit in operation is never altered, a fixed control system (such as a mechanical drum) might be less costly than a PLC. The PLC is most effective when periodic changes in operation are made.

CHAPTER - 8

CONCLUSION

PLC has become heart of todays manufacturing and process operations:

A microprocessor - based programmable controller to handle a maximum of 8 inputs and 8 outputs has been designed and developed. The system hardware including keyboard and I/O simulator have been fabricated. The software for keyboard scanning and conversion program have been developed and debugged. A few control application programs were tested.

Further Scopes:

Typically inputs to the system are the control-signals from the process stages and/or machines. For the prototype testing these signals were simulated by means of switches. Better would be if input interface units can be designed so as to accept typical industrial signal. Further, to avoid noise effects optical couplers can be used for isolation. Similarly output interface units can be used to raise the logic levels of the PLC output signals to the required process or machine voltage levels. The software can be extended to perform counting, arithmetic A/C and D/A conversion and thereby cater to almost all types of practical system requirements.

Regarding to replacement the electronic control in a GHM by PLC, presently the machine is working on manual and semi-automatic mode. This has greatly enhanced the gear production comparatively. It saves time and does not require much of manual labour and attention.

CHAPTER - 9

APPENDIX - A

EC-85 System Description:

The EC-85 trainer kit used in this project is an 8085 based microcomputer system. It is designed specifically for importing training in microprocessor applications. The unit facilitates development of microprocessor based system by extending the memory capacity and by interfacing suitable for more than 10 devices.

The system can operate in two modes, viz (i) keyboard mode and (ii) serial input / output device mode (SIOD).

In keyboard mode the commands are entered via -The HEX keyboard and two system responds by displaying the desired information on the 7-segment LED display.

In SIOD mode the commands are entered via one of the following 40 devices: Teletype, CFT terminal and tele printer.

Microprocessors kit operates at a clock rate of 3MHz devised internally by dividing a 6MHz crystal frequency by a factor of 2. The system has an 8 bit address latch(8212) which is used to demultiplex the lower order address information. The system has a 3 to 8 line decoder (74LS138.1) to provide chip select signals to various 40 and peripheral ICs in new system and another decoder (74LS138.2) for the memory.

The system monitor program is stored in EPROM (27128/2764). An optional socket is available and can be used to put a user EPROM (2764/2732) (62128/62256) RAM is provided for user applications.

A counter / timer (8253) is also provided on board of the three 16-bit counters contained in his chip, counter '0' is used in the systems for single instruction capability and counters '1' and 2 are available to the user.

The system has a keyboard / display controller (8279) which interface to the system on one side and the keyboard and the display on the other side. This chip does keyboard scanning and display refresh without CPU intervention.

The programmable peripheral interface chips (8255) with TTL compatible, bi-directional I/O lines are available for the user.

APPENDIX-B
SOFTWARE LISTING
FOR
"MICROPROCESSOR BASED PROGRAMMABLE CONTROLLER"

;MONITOR STARTS FROM LOC,0800H
SYSTEM EMPLOYS SOFTWARE METHOD OF KEY SCANNING

;INITIALISATION ROUTINE

```

0800          ORG 0800H          ;RESERVE AND CLEAR FOUR
279D=        ADRES EQU 279DH     ;RAM LOCATIONS FOR USE
279F=        DATA EQU 279FH    ;AS ADDRESS REG AND
2795=        MONSP EQU 2795H    ;DATA REG
06E4=        DGDISP EQU 06E4H
06CD=        ADDISP EQU 06CDH
0800 219D27  MONST:  LXI H,ADRES
0803 0604          MVI B,04H
0805 AF          XRA A
0806 77          PHI:  MOV M,A
0807 23          INX H
0808 05          DCR B
0809 C20608      JNZ PHI

```

;KEY SCAN ROUTINE STARTS

```

080C 3E90      START:  MVI A,90H      ;PROGRAM 8255-1 AS
080E D303      OUT 03H      ;A-I/P,B-I/P,C-O/p
0813 AF        XRA A        ;CLEAR ACC.& CARRY
0810 319527    LXI SP,MONSP    ;INITIALISE MONITOR SP
0814 D301      OUT 01H      ;O/P 0 TO ALL COLS
0816 DB00      KYOPN:  IN 00H      ;READ ROWS AND CHECK
0818 FEFF      CPI 0FFH     ;IF ALL KEYS ARE OPEN
081A CA1D08    JNZ KYOPN     ;TO ELIMINATE TWO KEY
                                ;ROLLOVER
081D DB00      KYCLS:  IN 00H      ;READ ROWS AND CHECK
081F FEFF      CPI 0FFH     ;IF ALL KEY IS PREESED
0821 CA1D08    JZ KYCLS
0824 CD1909    CALL CHATER    ;SOFTWARE DEBOUNCE
0827 3EFE      MVI A,0FEH

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0829 0F      NXTCOL:  RRC
082A 47      MOV B,A      ;SAVE COL.CODE
082B D301    OUT 01H     ;O/P 0(BIT 7) TO I COL
082D DB00    IN 00H      ;READ ROWS
082F 4F      MOV C,A      ;SAVE ROW CODE
0830 FEFF    CPI 0FFH
0832 C23908  JNZ DECODE    ;CHECK IF KEY PRESSEDIS
0835 78      MOV A,B      ;IN THIS COL OTHERWISE O/P
0836 C32908  JMP NXTCOL     ;ZERO TO NEXT COL
0839 78      DECODE:  MOV A,B      ;FROM SAVED COL CODE
083A FEFF    CPI 7FH     ;DETERMINE THE COL OF
083C CA4E08  JZ COL1      ;PRESSED KEY AND JUMP TO
083F FEBF    CPI 0BFH   ;RESPECTIVE COL ROUTINE
0841 CA6008  JZ COL2
0844 FEDF    CPI 0DFH

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0846 CA7208  JZ COL3
0849 FEEF    CPI 0EFH
084B CA8408  JZ COL4

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```

; COLUMN ROUTINES
; REALISATION OF KEY CODES

```

```

084E 213109 COL1:  LXI H,TAB      ;DEPENDING ON COL.CODE FIND
0851 160F      MVI D,0FH     ;ROW CODE MATCH IN TABLE
0853 79      NEXT1:  MOV A,C      ;IF MATCH FOUND REG.D HAS
0854 BE      CMP M      ;KEY CODE
0855 CA9608    JZ DONE
0858 23      INX H
0859 15      DCR D
085A 7A      MOV A,D
085B FE08    CPI 08H
085D D25308  JNC NEXT1
0860 213109 COL2:  LXI H,TAB      ;DEPENDING ON COL.CODE FIND
0863 1607      MVI D,07H     ;ROW CODE MATCH IN TABLE
0865 79      NEXT2:  MOV A,C      ;IF MATCH FOUND REG.D HAS
0866 BE      CMP M      ;KEY CODE
0867 CA9608    JZ DONE
086A 23      INX H
086B 15      DCR D
086C 7A      MOV A,D
086D FE00    CPI 00H

```



```

086F D26508          JNC NEXT2
0872 213109 COL3:   LXI H,TAB          ;DEPENDING ON COL.CODE FIND
0875 161F           MVI D,1FH          ;ROW CODE MATCH IN TABLE
0877 79            NEXT3:  MOV A,C          ;IF MATCH FOUND REG.D HAS
0878 BE           CMP M          ;KEY CODE
0879 CA9608        JZ DONE
087C 23           INX H
087D 15           DCR D
087E 7A           MOV A,D
087F FE18         CPI 18H
0881 D27708        JNC NEXT3
0884 213109 COL4:   LXI H,TAB          ;DEPENDING ON COL.CODE FIND
0887 1617         MVI D,17H          ;ROW CODE MATCH IN TABLE
0889 79            NEXT4:  MOV A,C          ;IF MATCH FOUND REG.D HAS
088A BE           CMP M          ;KEY CODE
088B CA9608        JZ DONE
088E 23           INX H
088F 15           DCR D
0890 7A           MOV A,D
0891 FE10         CPI 10H
0893 D28908        JNC NEXT4
0896 7A            DONE:   MOV A,D
0897 E610         ANI 10H
0899 CAB908        JZ DIGIT          ;CHECK & JUMP TO DIGIT
089C 7A           MOV A,D          ;ROUTINE IF KEY PRESSED
089D FE1C         CPI 1CH          ;IS DIGIT KEY
089F DACC08        JC INSTR          ;CHECK & JUMP TO INSTR
08A2 D61C         SUI 1CH          ;ROUTINE IF KEY PRESSED
08A4 1600         MVI D,00H          ;IS INSTR KEY
08A6 87           ADD A
08A7 5F           MOV E,A          ;IF NEITHER JUMP TO
08A8 21BI08        LXI H,COMTAB      ;RESPECTIVE COMMAND
08AB 19           DAD D          ;ROUTINE
08AC 7E           MOV A,M
08AD 23           INX H
08AE 66           MOV H,M
08AF 6F           MOV L,A
08B0 E9           PCHL
08B1 1409 COMTAB:  DW TEMP
08B3 1009         DW RUN
08B5 E508         DW ADRSET
08B7 FD08         DW MEMWR
08B9 CD2609 DIGIT: CALL SHIFT      ;TO MONITOR SUBROUTINE SHIFT
08BC 3A9F27        LDA DATA

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```

08BF B2          ORA D
08C0 329F27     STA DATA
08C3 32F627     STA 27F6H
08C6 CDE406     CALL DGDISP      ;DATA DISPLAY EC-85 MONITOR
08C9 C30308     JMP START        ;SUBROUTINE
08CC CD2609 INSTR: CALL SHIFT
08CF CD2609     CALL SHIFT
08D2 3A9F27     LDA DATA
08D5 B2         ORA D
08D6 329F27     STA DATA
08D9 32F627     STA 27F6H
08DC CDE406     CALL DGDISP      ;DATA DISPLAY EC-85 MONITOR
08DF CD2609     CALL SHIFT        ;SUBROUTINE
08E2 C30C08     JMP START
08E5 2A9F27     ADRSET: LHLD DATA ; (HL)=DATA REG
08E8 229D27     SHLD ADRES      ;SAVE (HL) IN ADRES REG.
08EB 3A9D27     DISPAD: LDA ADRES
08EE 32F427     STA 27F4H
08F1 3A9E27     LDA 279EH
08F4 329527     STA 27F5H
08F7 CDCD06     CALL ADDISP     ;ADDRESS DISPLAY EC-85 MONITOR
08FA C30C08     JMP START        ;SUBROUTINE

```

;MEMORY WRITE AND ADDRESS INCREMENT

```

08FD 2A9D27     MEMWR: LHLD ADRES      ; (HL)=ADDR.REG
0900 3AA027     LDA 27A0H      ;ACC.=DATA REG.+1
0903 77         MOV M,A        ;DATA WRITE I BYTE
0904 23         INX H          ;ADDR.INC
0905 3A9F27     LDA DATA
0908 77         MOV M,A
0909 23         INX H
090A 229D27     SHLD ADRES
090D C3E08      JMP DISPAD      ;JUMP TO ADDR.DISPLAY

```

;MONITOR TO USER CONTROL ROUTINE

```

0910 2A9D27     RUN:    LHLD ADRES      ; (HL)=ADDR.REG
0913 E9         PCHL          ; (HL) = (PC)
0914 161C     TEMP:    MVI D,1CH      ;COMMAND KEY TREATED AS
0916 C3B908     JMP DIGIT      ;DIGIT KEY WITH CODE 1C

```

;MONITOR SUBROUTINES

```

0919 0608     CHATER: MVI B,08H      ;DELAY FOR KEY DEBOUNCE

```

```

091B 0EFF      DOLLAR:  MVI C,0FFH
091D 0D        POUND:   DCR C
091E C21D09
0921 05
0922 C21B09
0925 C9
0926 2A9F27   SHIFT:   LHLD DATA      ;SUBROUTINE FOR DATA SHIFT
0929 29
092A 29
092B 29
092C 29
092D 229F27   SHLD DATA
0930 C9
0931 7F        TAB:     DB 7FH          ;ROW CODE MATCH TABLE
0932 BF
0933 DF
0934 EF
0935 F7
0936 FB
0937 FD
0938 FE

```

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;XXXXXXXXXXXXXXXXXXXXX
;CONVERSION PROGRAM
;XXXXXXXXXXXXXXXXXXXXX

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```

0940          ORG 0940H
2797 =        CODEPG EQU 2797H
2795 =        CONTPG EQU 2795H
278B =        CONVSP EQU 278BH
05B5 =        OUTPUT EQU 05B5H
03A0 =        DLAY EQU 03A0H
032B =        CLEAR EQU 032BH
0940 21020    LXI H,2000H    ;KEY CODES OF USER
0943 229727   SHLD CODEPG   ;STORED FROM 2000H
0946 210D22   LXI H,220DH    ;CONVERTED PROGRAM
0949 229527   SHLD CONTPG   ;STORED FROM 220DH
094C 318B27   LXI SP,CONVSP  ;SP INITIALISATION
094F 210022   LXI H,2200H    ;CONVERTED PROGRAM
0952 363E     MVI M,3EH     ;INITIALISATION BEGINS
0954 23
0955 3690     MVI M,90H    ;PROGRAM 8255-2 PORTS AS
0957 23
0958 36D3     MVI M,0D3H
095A 23
095B 360B     MVI M,0BH
095D 23

```

095E 3621	MVI M,21H	;SAVE KEY CODE STARTING
0960 23	INX H	;ADDRESS IN CODEPG
0961 3600	MVI M,00H	
0963 23	INX H	
0964 3620	MVI M,20H	
0966 23	INX H	
0967 3622	MVI M,22H	
0969 23	INX H	
096A 3697	MVI M,97H	
096C 23	INX H	
096D 3627	MVI M,27H	
096F 23	INX H	
0970 3631	MVI M,31H	;CONVERTER PROGRAM STACK
0972 23	INX H	;POINTER INITIALISATION
0973 3686	MVI M,86H	
0975 23	INX H	
0976 3627	MVI M,27H	
0978 217C27	LXI H,277CH	;ERROR ROUTINE
097B 360E	MVI M,0EH	;INITIALISATION
097D 23	INX H	
097E 3614	MVI M,14H	
0980 23	INX H	
0981 3615	MVI M,15H	
0983 23	INX H	
0984 3614	MVI M,14H	
0986 2A9727 SARTC:	LHLD CODEPG	;CHECK CODE FOR INSTRUCTION
0989 7E	MOV A,M	;AND JUMP TO CORRESPONDING
0988 FE10	CPI 10H	;INSTRUCTION ROUTINE
098C DA010C	JC ERROR	
098F E60F	ANI 0FH	
0991 0600	MVI B,00H	
0993 87	ADD A	
0994 4F	MOV C,A	
0995 219E09	LXI H,INSTAB	
0998 09	DAD B	
0999 7E	MOV A,M	
099A 23	INX H	
099B 66	MOV H,M	
099C 6F	MOV L,A	
099D E9	PCHL	
099E B609 INSTAB:	DW JUMP	;INSTRUCTION TABLE
09A0 C509	DW LD	
09A2 D509	DW LDC	
09A4 EE09	DW AND	
09A6 010A	DW ANDC	
09A8 1708	DW OR	
09AA 2A0A	DW ORC	

```

09AC 460A          DW DELAY
09AE 6F0A          DW HALT
09B0 780A          DW OUT
09B2 8B0A          DW OUTC
09B4 B30A          DW STO

```

;REALISATION OF 8085 CODE ROUTINES FOR KEY CODES BEGIN

```

09B6 CD7D0B JUMP:  CALL KYPAS1      ;PROGRAM GENERATE 8085 CODES
09B9 2A9527        LHLD CONTPG    ;CORRESPONDING TO THE
09BC 36C3          MVI M, 0C3H    ;INSTRUCTION JMP 2204H
09BE 23            INX H
09BF 3604          MVI M, 04H
09C1 23            INX H
09C2 3622          MVI M, 22H
09C4 76            HLT
09C5 CD880B LD:    CALL KYPAS2      ;PROGRAM GENERATE 8085 CODES
09C8 CDC20B        CALL CON SIN    ;TO LOAD THE STATUS OF THE
09CB 23            INX H                ;SELECTED I/P & STORE
09CC 365F          MVI M, 5FH          ;IN REG. E
09CE 23            INX H
09CF 229527        SHLD CONTPG
09D2 C38609        JMP STARTC
09D5 CD880B LDC:   CALL KYPAS2      ;PROGRAM GENERATE 8085 CODES
09D8 CDC20B        CALL CON SIN    ;TO LOAD THE STATUS OF THE
09DB 23            INX H                ;SELECTED I/P ,COMPLEMENT
09DC 362F          MVI M, 2FH          ;IT & STORE IT REG.E
09DE 23            INX H
09DF 36E6          MVI M, 0E6H
09E1 23            INX H
09E2 3601          MVI M, 01H
09E4 23            INX H
09E5 365F          MVI M, 5FH
09E7 23            INX H
09E8 229527        SHLD CONTPG
09EB C38609        JMP STARTC
09EE CD880B AND:   CALL KYPAS2      ;PROGRAM GENERATE 8085 CODES
09F1 CDC20B        CALL CON SIN    ;TO LOAD THE STATUS OF THE
09F4 23            INX H                ;SELECTED I/P "AND" IT WITH
09F5 3683          MVI M, 0A3H        ;THE CONTENT OF THE REG.E &
09F7 23            INX H                ;STORE THE RESULT IN REG.E
09F8 365F          MVI M, 5FH
09FA 23            INX H
09FB 229527        SHLD CONTPG
09FE C38609        JMP STARTC
0A01 CD880B ANDC:  CALL KYPAS2      ;"AND" THE SELECTED I/P

```

0A5F	23		INX H	
0A60	36CD		MVI M,0CDH	
0A62	23		INX H	
0A63	3645		MVI M,45H	
0A65	23		INX H	
0A66	3603		MVI M,0CH	
0A68	23		INX H	
0A69	229527		SHLD CONTPG	
0A6C	C38609		JMP STARTC	
0A6F	CD7D0B	HALT:	CALL KYPAS1	;PROGRAM GENERATES 8085 CODES
0A72	2A9527		LHLD CONTPG	;FOR 'HLT' INSTRUCTION
0A75	3676		MVI M,76H	
0A77	76		HLT	
0A78	CDA30B	HOUT:	CALL KYPAS3	;PROGRAM GENERATES 8085 CODES
0A7B	CDD70B		CALL CONSOT	;FOR OUTPUTTING THE CONTENTS OF
0A7E	23		INX H	;REG.E TO THE SELECTED OUTPUT
0A82	3609		MVI M,09H	
0A84	23		INX H	
0A85	229527		SHLD CONTPG	
0A88	C38609		JMP STARTC	
0A8B	CDA30B	OUTC:	CALL KYPAS3	;O/P THE COMPLEMENT OF
0A8E	2A9527		LHLD CONTPG	;THE CONTENT OF REG.E
0A91	367B		MVI M,7BH	;TO THE SELECTED O/P
0A93	23		INX H	
0A94	362F		MVI M,2FH	
0A96	23		INX H	
0A97	36E6		MVI M,0E6H	
0A99	23		INX H	
0A9A	3601		MVI M,01H	
0A9C	23		INX H	
0A90	365F		MVI M,5FH	
0A9F	23		INX H	
0AA0	229527		SHLD CONTPG	
0AA3	CDD70B		CALL CONSOT	
0AA6	23		INX H	
0AA7	36D3		MVI M,0D3H	
0AA9	23		INX H	
0AAA	3609		MVI M,09H	
0AAC	23		INX H	
0AAD	229527		SHLD CONTPG	
0AB0	C38609		JMP STARTC	
0AB3	2A9727	STO:	LHLD CODEPG	;PROGRAM TO STORE THE CONTENTS
0AB6	23		INX H	;OF REG.E IN A TEMPORARY
0AB7	7E		MOV A,M	;LOCATION 2780H
0AB8	FE1C		CPI 1CH	;THE 'STO' KEY MUST BE
	FOLLOWED			
0ABA	C2010C		JNZ ERROR	;BY 'TEMP' KEY, OTHERWISE

0ABD 23		INX H	;ERROR MESSAGE IS DISPLAYED
0ABE 229727		SHLD CODEPG	
0AC1 2A9527		LHLD CONTPG	
0AC4 36C2		MVI M,0CDE	
0AC6 23		INX H	
0AC7 363B		MVI M,3BH	
0AC9 23		INX H	
0ACA 360C		MVI M,0CH	
0ACC 23		INX H	
0ACD 3621		MVI M,21H	
0ACF 23		INX H	
0AD0 3680		MVI M,80H	
0AD2 23		INX H	
0AD3 3627		MVI M,27H	
0AD5 23		INX H	
0AD6 3673		MVI M,73H	
0AD8 23		INX H	
0AD9 229527		SHLD CONTPG	
0ADC C38609		JMP STARTC	
0ADF 2B	COTEMP:	DCX H	;IF INSTRUCTION KEY IS
0AE0 7E		MOV A,M	;FOLLOWED BY 'TEMP' KEY
0AE1 FE11		CPI 11H	;PROGRAM BRANCHES TO
0AE3 DA010C		JC ERROR	;CORRESPONDING 'TEMP' ROUTINES
0AE6 FE17		CPI 17H	
0AE8 D2010C		JNC ERROR	
0AEB E60F		ANI 0FH	
0AED D601		SUI 01H	
0AEF 0600		MVI B,00H	
0AF1 87		ADD A	
0AF2 4F		MOV C,A	
0AF3 21FC0A		LXI H,TEMTAB	
0AF6 09		DAD B	
0AF7 7E		MOV A,M	
0AF8 23		INX H	
0AF9 66		MOV H,M	
0AFA 6F		MOV L,A	
0AFB E9		PCHL	
0AFC 080B	TEMTAB:	DW LDTEM	;TEMP INSTRUCTION TABLE
0AFE 150B		DW LDCTEM	
0B00 2B0B		DW ANDTEM	
0B02 3B0B		DW ANDCTM	
0B04 540B		DW ORTEM	
0B06 640B		DW ORCTEM	
0B08 CDEC0B	LDTEM:	CALL TEMRCL	;ROGRAM GENERATES 8085 CODES
0B0B 23		INX H	;LOAD CONTENTS OF
0B0C 365F		MVI M,5FH	;TEMP LOC. INTO REG.E
0B0E 23		INX H	

0B0F 229F27		SHLD CONTPG	
0B12 C38609		JMP STARTC	
0B15 CDEC0B	LDCTEM:	CALL TEMRCL	;LOAD COMP. OF
0B18 23		INX H	;CONT. OF TEMP. LOC.
0B19 362F		MVI M,2FH	;INTO REG.E
0B1B 23		INX H	
0B1C 36E6		MVI M,0E6H	
0B1E 23		INX H	
0B1F 3601		MVI M,01H	
0B21 23		INX H	
0B22 365F		MVI M,5FH	
0B24 23		INX H	
0B25 229527		SHLD CONTPG	
0B28 C38609		JMP STARTC	
0B2B CDEC0B	ANDTEM:	CALL TEMRCL	;'AND' CONT. OF TEMP.
0B2E 23		INX H	;LOC. WITH THE CONTENTS
0B2F 36A3		MVI M,0A3H	;OF REG & STORE THE
0B31 23		INX H	;RESULT IN REG.E
0B32 365F		MVI M,5FH	
0B34 23		INX H	
0B35 229527		SHLD CONTPG	
0B38 C38609		JMP STARTC	
0B3B CDEC0B	ANDCTM:	CALL TEMRCL	;'AND' THE COMP.
0B3E 23		INX H	;OF THE CONT. OF THE
0B3F 362F		MVI M,2FH	;TEMP. LOC. WITH THE
0B41 23		INX H	;CONT. OF REG.E AND
0B42 36E6		MVI M,0E6H	;STORE THE RESULT IN
0B44 23		INX H	;REG.E
0B45 3601		MVI M,01H	
0B47 23		INX H	
0B48 36A3		MVI M,0A3H	
0B4A 23		INX H	
0B4B 3657		MVI M,5FH	
0B4D 23		INX H	
0B4E 229527		SHLD CONTPG	
0B51 C38609		JMP STARTC	
0B54 CDEC0B	ORTEM:	CALL TEMRCL	;'OR' THE CONT. OF
0B57 23		INX H	;THE TEMP. LOC. WITH
0B58 36B3		MVI M,0B3H	;THE CONT OF REG.E AND
0B5A 23		INX H	;STORE THE RESULT IN
0B5B 3657		MVI M,5FH	;REG.E
0B5D 23		INX H	
0B5E 229527		SHLD CONTPG	
0B61 C38609		JMP STARTC	
0B64 CDEC0B	ORCTEM:	CALL TEMRCL	;'OR' THE COMP.
0B67 23		INX H	;OF THE CONT. OF
0B68 362F		MVI M,2FH	;THE TEMP. LOC. WITH


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0B6A 23          INX H          ;THE CONT OF REG.E AND
0B6B 36E6        MVI M,0E6H       ;STORE THE RESULT IN
0B6D 23          INX          ;REG.E
0B6E 3601        MVI M,01H
0B71 36B3        MVI M,0B3H
0B73 23          INX H
0B74 36B3        MVI M,5FH
0B76 23          INX H
0B77 229527     SHLD CONTPG
0B7A C38609     JMP STARTC

```

;CONVERSION PROGRAM SUBROUTINES

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0B7D 2A9727 KYPAS1:  LHLD CODEPG      ;THIS SUBROU.CHECKS
0B80 23          INX H          ;WHETHER THE KEY FOLLOWING
0B81 7E          MOV A,M          ;THIS KEY IS THE '0'
0B82 FE00        CPI 00H          ;DIGIT KEY,OTHERWISE
0B84 C2010C      JNZ ERROR        ;ERROR MESSAGE IS
0B87 C9          RET          ;DISPLAYED
0B88 2A9727 KYPAS2:  LHLD CODEPG      ;THIS SUBROU.CHECKS
0B8B 7E          MOV A,M          ;WHETHER THE KEY PRESSED
0B8C FE1C        CPI 1CH          ;IS AN INSTRUCTION KEY
0B8E D2010C      JNC ERROR        ;AND THE KEY FOLLOWING
0B91 23          INX H          ;THIS KEY MAY BE THE TEMP
0B92 7E          MOV A,M          ; KEY OR ONE OF THE DIGIT
0B93 23          INX H          ;ERROR MESSAGE IS DISPLAYED
0B97 2B          DCX H
0B98 FE1C        CPI 1CH
0B9A CADF0       JZ COTEMP
0B9D FE08        CPI 08H
0B9F D2010       JNC ERROR
0B82 C9          RET
0BA3 2A9727 KYPAS3:  LHLD CODEPG      ;THIS SUBROU.CHECKS
0BA6 7E          MOV A,M          ;WHETHER THE KEY PRESSED
0BA7 FE1C        CPI 1CH          ;IS AN INSTRUCTION KEY
0BA9 D2010C      JNC ERROR        ;AND THE KEY FOLLOWING
0BAC 23          INX H          ;THIS KEY MAY BE ONE
0BAD 7E          MOV A,M          ;9 THR' F,OTHERWISE
0BAE 23          INX H          ;ERROR MESSAGE IS DISPLAYED
0BAF 229727     SHLD CODEPG
0BB2 FE1C        CPI 1CH
0BB4 CA010C      JZ ERROR
0BB7 D608        SUI 08H
0BB9 DA010C      JC ERROR
0BBC FE08        CPI 08H
0BBE D2010C      JNC ERROR
0BC1 C9          RET

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0BC2 2A9527 CONSIN:  LHL D CONTPG      ;THIS SUBROU. CALLS
0BC5 36CD           MVI M,0CDH      ;SUBROU. ROTCNT
0BC7 23            INX H           ;AND ROTIN
0BC8 363B           MVI M,3BH
0BCA 23            INX H
0BCB 360C           MVI M,0CH
0BCD 23            INX H
0BCE 36CD           MVI M,0CDH
0BD0 23            INX H
0BD1 361C           MVI M,1CH
0BD3 23            INX H
0BD4 360C           MVI M,0CH
0BD6 C9            RET
0BD7 2A9527 CONSOT:  LHL D CONTPG      ;THIS SUBROU. CALLS
0BDA 36CD           MVI M,0CDH      ;SUBROU. ROTCNT
0BDC 23            INX H           ;AND ROTOUT
0BDD 363B           MVI M,3BH
0BDF 23            INX H
0BE0 360C           MVI M,0CH
0BE2 23            INX H
0BE3 36CD           MVI M,0CDH
0BE5 23            INX H
0BE6 362B           MVI M,2BH
0BEB 23            INX H
0BE9 360C           MVI M,0CH
0BEB C9            RET
0BEC 2A9527 TEMRCL:  LHL D CONTPG      ;THIS SUBROU. CALLS
0BEF 36CD           MVI M,0CDH      ;SUBROU. ROTCNT
0BF1 23            INX H           ;AND LOADS THE CONTENTS
0BF2 363B           MVI M,3BH      ;OF THE TEMP. LOC. INTO
0BF4 23            INX H ;ACC.
0BF5 360C           MVI M,0CH
0BF7 23            INX H
0BF8 363A           MVI M,3AH
0BFA 23            INX H
0BFB 3680           MVI M,80H
0BFD 23            INX H
0BFE 3627           MVI M,27H
0C00 C9            RET
0C01 3600 ERROR:    MVI M,00H      ;THIS SUBROU. FLICKERS
0C03 47            MOV B,A        ;ERROR MESSAGE 'ERUR'
0C04 217C27 FLIKER: LXI H,277CH    ;IN THE ADDRESS FIELD
0C07 CDB505        CALL OUTPUT
0C0A 1100A0        LXI D,0A000H
0C0D CDA003        CALL DLAY
0C10 CD2B03        CALL CLEAR
0C13 110050        LXI D,5000H

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0C16 CDA003      CALL DLAY
0C19 C3040C      JMP FLIKER

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; CONVERTED PROGRAM SUBROUTINES

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0C1C DB08      ROTIN:   IN 08H      ;THIS SUBROU. SHIFTS
0C1E 04        INR B          ;THE STATUS OF THE
0C1F 05        DCR B          ;SELECTED I/P TO THE
0C20 CA280C    JZ DOLL        ;'0' BIT POSITION
0C23 0F        STAR:    RRC
0C24 05        DCR B
0C25 C2230C    JNZ STAR
0C28 E601      DOLL:    ANI 01H
0C2A C9        RET
0C2B 78        ROTOUT:  MOV A,B      ;THIS SUBROU. SHIFTS
0C2C D608      SUI 08H      ;THE CONT. OF REG.E
0C2E 47        MOV B,A      ;TO THE SELECTED O/P
0C2F 7B        MOV A,E      ;BIT POSITION
0C30 04        INR B
0C31 05        DCR B
0C32 CA3A0C    JZ YEN
0C35 07        DINAR:   RLC
0C36 05        DCR B
0C37 C2350C    JNZ DINAR
0C3A C9        YEN:     RET
0C3B 2A9727    ROTCNT:  LHLD CODEPG ;THIS SUBROU. STORES
0C3E 23        INX H        ;THE ADD. OF THE
0C3F 46        MOV B,M      ;SELECTED I/P OR
0C40 23        INX H        ;O/P IN REG.E
0C41 229727    SHLD CODEPG
0C44 C9        RET
0C45 D5        WAIT:    PUSH D      ;THIS SUBROU. GENERATES
0C46 0E04      TAKA:    MVI C,04H   ;THE DELAY OF ONE SECOND
0C48 16D0      SHILNG:  MVI D,0D0H
0C4A 1EFF      PAISE:   MVI E,0FFH
0C4C 1D        CENTS:   DCR E
0C4D C24C0C    JNZ CENTS
0C50 15        DCR D
0C51 C24A0C    JNZ PAISE
0C54 0D        DCR C
0C55 C2480C    JNZ SHILNG
0C58 05        DCR B
0C59 C2460C    JNZ TAKA
0C5C D1        POP D
0C5D C9        RET

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