

PART B — (5 × 16 = 80 marks)

11. (a) (i) Define the essential properties of Real Time Operating Systems. (6)
- (ii) Describe the difference among the short term, medium term, and long term scheduler. (10)

Or

- (b) Discuss briefly the various issues involved in implementing Inter Process Communication (IPC) in message passing system. (16)
12. (a) (i) State the basic requirement of critical section problem solution. (6)
- (ii) Explain the Bekkers algorithm for multiprocess solution that satisfy the critical section problem. (10)

Or

- (b) Assume the following processes arrive for execution at the time indicated and also mention with the length of the CPU-burst time given in milliseconds.

Job	Burst time (ms)	Arrival time (ms)
P1	8	0
P2	6	0
P3	5	0
P4	4	1
P5	3	2

- (i) Give a Gantt chart illustrating the execution of these processes using FCFS, Round Robin (quantum = 6), and SJF (Preemptive and Non Preemptive). (4)
- (ii) Calculate the average waiting time and average turn around time for each of the above scheduling algorithm. (12)
13. (a) (i) Explain the Deadlock Avoidance algorithm with an example. (8)
- (ii) Explain how wait-for graph can be used to detect deadlock in a system with single instance resources. (8)

Or

- (b) (i) Explain in detail the single partition and multi partition memory allocation scheme. (8)
- (ii) Explain the indexed and linked file allocation methods. Discuss the advantages and disadvantages in those methods. (8)
14. (a) What is a page fault? Explain the various page replacement algorithms with an example. (16)

Or

- (b) (i) Explain the free management using Bit Vector, Linked list and Counting methods. (8)
- (ii) Explain and compare SCAN, C-SCAN, LOOK disk scheduling algorithms. (8)
15. (a) (i) Explain the Stateful and Stateless service in Distributed System. (8)
- (ii) Discuss the various design issues in Distributed File System. (8)

Or

- (b) Explain the Election algorithms in Distributed System. (16)
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