

Register Number .....

**B.E. DEGREE EXAMINATIONS: NOVEMBER 2009**

Fifth Semester

**COMPUTER SCIENCE AND ENGINEERING**

U07CSE02: UNIX Internals

**Time: Three hours**

**Maximum Marks: 100**

**Answer ALL the Questions:-**

**PART A (10 x 1 = 10 Marks)**

1. Unix can be best described as

- (7) a) single user single processing system
- (7) b) single user multi processing system
- (7) c) multi user single processing system
- (7) d) multi user multi processing system

2. The "Multics" is to provide simultaneous access of

- (7) a) Computation power                      b) Data Storage
- (7) c) Maintaining their Integrity            d) all the above

3. \_\_\_\_\_ describes the state of a UNIX file system

- (7) a) inode            b) Superblock            c) control block            d) all the above

4. The algorithm \_\_\_\_\_ releases the inode

- (7) a) iput            b) namei            c) create            d) iget

5. Which is not a SCCS command?

- (7) a) Admin            b) get            c) ps            d) none

6. The open system call returns on integer called \_\_\_\_\_

- (7) a) pointer            b) User file descriptor            c) linker            d) status indicator

7. \_\_\_\_\_ system call creates a new process.

- (7) a) Create            b) Open            c) new            d) Fork

8. The process share the CPU in a \_\_\_\_\_ manner

- (7) a) swapped            b) sleeping            c) Zombie            d) preempted

9. Choose the calls used for process management.

- (4) a) getpid() To get a process identifier of the current process
- (10) b) getppid() To get parent process identifier
- c) nice() To bias the existing priority of a process
- d) all the above

10. IPC stands for

- a) Inter processor Communication    b) Inter Process Communication  
c) Inter Process Computing            d) Inter Processor Computing

24

**PART B (10 x 2 = 20 Marks)**

11. Write down the characteristics of UNIX file system?

12. Define Sleep and Wakeup

25.

13. Define buffer cache.

14. Define inode.

15. Define dup.

16. Define Mounting system call and their syntax.

17. What are the fields of process table?

18. Define context switch

19. Define clock interrupts and function

20. Explain user priorities and kernel priorities

**PART C (5 x 14 = 70 Marks)**

21. (a) Explain the details Operating System services.

**(OR)**

(b) (i) Explain the details about UNIX System Architecture

(ii) Briefly details about System Structure

22. (a) (i) Explain the algorithm for converting the path name to inode

(ii) Explain the system call used for creating the special files

**(OR)**

(b) Write notes on the following

a) Directories

b) Super blocks

23. (a) (i) Discuss the read system call and algorithm

(ii) Discuss the write system call and algorithm

**(OR)**

(b) Explain how a file is mounted and unmounted from the file structure.

24. (a) Describe the state transition that a process undergoes during its lifetime.

(OR)

(b) Write the algorithm involved in creating a new process and explain it.

25. (a) Explain in detail about driver interfaces in the I/O Subsystem.

(OR)

(b) Explain in detail about memory management policies.

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