

6. Write a non recursive pseudocode for binary search.
7. Expand the acronym DAG and define it.
8. State the four distinct groups, where a spanning tree divides the edges of a graph.
9. Whether thrashing is avoidable or not? Justify.
10. Define compaction.

PART B --- (5 × 16 = 80 marks)

11. (a) (i) Write an algorithm to convert an infix notation to a Postfix notation using stack. (8)
- (ii) Use the above algorithm, convert the following infix to postfix notation.

$$(A + B) * (C - D) ^ E * F. \quad (8)$$

Or

- (b) (i) Write the push and pop functions using stack. (8)
 - (ii) Perform the insertion and deletion operations on a queue using linked list. (8)
12. (a) (i) Write a recursive program to perform the inorder and postorder traversal on a given binary tree. (8)
 - (ii) Trace the program and get the inorder and postorder traversal of the given tree in Fig. 2. (8)

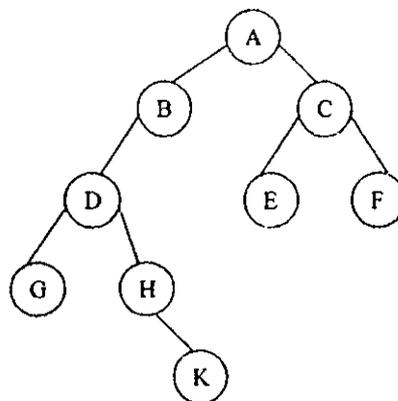


Fig. 2

Or

- (b) (i) Write short notes on Huffman trees and show how compression is performed effectively for any four symbols. (8)
- (ii) Implement the Huffman algorithm in C. (8)
13. (a) (i) Write a procedure to sort n numbers using heapsort. (10)
- (ii) Construct a heap for the given values :
97, 53, 59, 26, 41, 58, 31, 16, 21, 36. (6)

Or

- (b) Write short notes on hash table.
14. (a) (i) Write a C routine that accepts an adjacency matrix adj and computes its transitive closure path. (8)
- (ii) Write an algorithm to calculate the shortest distance between two nodes, s and t . (8)

Or

- (b) (i) Give a general description of the flow problem and illustrate a solution that uses a weighted graph. (8)
- (ii) Give an outline of how to produce an optimum flow function for a graph with source S and sink T . (3)
- (iii) Write the Ford-Fulkerson algorithm to solve the flow problem. (5)
15. (a) Write a program in C to insert integers in a list and also free a node with data item 12.

Or

- (b) Elaborate the 2 principal methods used in automatic list management.
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