

# C 140

B.E./B.Tech. DEGREE EXAMINATION, NOVEMBER/DECEMBER 2005.

Third Semester

Computer Science and Engineering

(Common to Information Technology)

CS 1203 — SYSTEM SOFTWARE

Time : Three hours

Maximum : 100 marks

Answer ALL questions.

PART A — (10 × 2 = 20 marks)

1. What is the use of SVC instruction in SIC?
2. What are the additional registers provided in SIC/XE than SIC?
3. Define multiprogramming.
4. What is a program block?
5. What is a Bootstrap loader?
6. What is the use of linkage editor?
7. List the statements present in a macro definition.
8. What is a nested macro call? How is it expanded?
9. What is a placeholder?
10. What are the roles of a dialog manager?

PART B — (5 × 16 = 80 marks)

11. (i) State and explain the PASS I algorithm of an Assembler. (11)  
(ii) With an example, explain the concept of program relocation. (5)

12. (a) Explain in detail the architecture of a SIC machine and SIC/XE machine. (16)

Or

- (b) Write short notes on :
- (i) Data formats and instruction formats. (10)
  - (ii) I/O programming. (6)
13. (a) With examples, explain the machine independent features of a loader. (16)

Or

- (b) With diagrams, explain how loading and calling of a subroutine is done using dynamic linking. (16)
14. (a) (i) State and explain the algorithm for one pass macro processor. (8)
- (ii) What are the different data structures used by a macro processor? Explain. (8)

Or

- (b) Explain in brief about
- (i) Macro expansion. (8)
  - (ii) MASM macro processor. (8)
15. (a) (i) With a neat block diagram, explain the different components of an editor structure. (10)
- (ii) How are user interfaces useful? Explain. (6)

Or

- (b) Discuss in detail about an interactive debugging system. (16)