



**M.E/M.TECH/MCA DEGREE EXAMINATIONS: APRIL/MAY 2024**

(Regulation 2018)

Second Semester

**DATA SCIENCE**

P18ITE0012: Streaming Analytics

**COURSE OUTCOMES**

**CO1:** Explain the need for stream computing

**CO2:** Comprehend the architecture of stream analytics

**CO3:** Build data flow management pipelines for streams.

**CO4:** Process the streaming data

**CO5:** Deliver the results of streaming analytics

**Time: Three Hours**

**Maximum Marks: 100**

**Answer all the Questions:-**

**PART A (10 x 1 = 10 Marks)**

1. Which of the following is an example of a Large Scale Stream Processing Engine? CO1 [K<sub>2</sub>]
  - a) Apache Hadoop
  - b) Apache Spark
  - c) MongoDB
  - d) MySQL
  
2. Which of the following is not a characteristic of stream computing? CO1 [K<sub>2</sub>]
  - a) Processing data in small, continuous streams
  - b) Real-time processing
  - c) Ability to process large batches of data at once
  - d) Handling of data in motion
  
3. Which attribute of streaming analytics architecture refers to the system's ability to process data with minimal delay? CO2 [K<sub>2</sub>]
  - a) High Availability
  - b) Low Latency
  - c) Horizontal Scalability
  - d) Fault Tolerance



8. What role does coordination play in distributed stream data processing? CO4 [K<sub>2</sub>]
- a) Synchronizing the processing of data across multiple nodes      b) Managing the distribution of data across multiple nodes
- c) Ensuring fault tolerance in the system      d) Optimizing the storage of streaming data
9. Which technique is commonly used for delivering streaming metrics in real-time? CO5 [K<sub>2</sub>]
- a) Stochastic Optimization      b) Mobile Streaming Apps
- c) Batch Processing      d) Static Data Analysis
10. What is the purpose of delivering time series data in streaming analytics? CO5 [K<sub>2</sub>]
- a) To increase the complexity of data analysis      b) To improve data visualization techniques
- c) To provide historical insights into data trends over time      d) To decrease the efficiency of data processing

**PART B (10 x 2 = 20 Marks)**

11. State the differences between streaming data and static data. CO1 [K<sub>2</sub>]
12. Identify the major sources of streaming data. CO1 [K<sub>2</sub>]
13. How clock synchronization is achieved in streaming process? CO2 [K<sub>2</sub>]
14. State the purpose of Zookeeper. CO2 [K<sub>2</sub>]
15. Mention the use of Apache Flume. CO3 [K<sub>2</sub>]
16. Identify three options in data delivery and processing. CO3 [K<sub>2</sub>]
17. State the purpose of Nimbus. CO4 [K<sub>2</sub>]
18. Define NoSQL storage system. CO4 [K<sub>2</sub>]
19. Write the techniques used in stochastic optimization methods for streaming. CO5 [K<sub>2</sub>]
20. How to deliver time series data? CO5 [K<sub>2</sub>]

**PART C (6 x 5 = 30 Marks)**

21. Summarize the issues in stream data processing. CO1 [K<sub>2</sub>]
22. Enumerate real time architecture components and their functionality. CO2 [K<sub>2</sub>]
23. Illustrate Apache Flume framework and how it can be used for log management? CO3 [K<sub>3</sub>]
24. Elaborate on the properties of distributed streaming data processing system. CO4 [K<sub>2</sub>]

25. Demonstrate key-value store No-SQL database. CO4 [K<sub>2</sub>]

26. Illustrate any one mobile streaming application with neat sketch. CO5 [K<sub>3</sub>]

**Answer any FOUR Questions**  
**PART D (4 x 10 = 40 Marks)**

27. Organize the components of large scale stream processing engine. CO1 [K<sub>3</sub>]

28. Identify the features of real time architecture. CO2 [K<sub>3</sub>]

29. How to apply Apache Kafka for real time data flow management? Explain in detail. CO3 [K<sub>3</sub>]

30. Explain document store processing system MongoDB model. CO4 [K<sub>3</sub>]

31. Enumerate the ways to apply timed counter for delivering stream data. CO5 [K<sub>3</sub>]

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